CHILDREN OF GAIA

Name: Auspice: Pack:

Chronicle: Concept: Patron:

ATTRIBUTES

PHYSICAL

Strength	OOOOO
Dexterity	OOOOO
Stamina	OOOOO

SOCIAL

Charisma	OOOOO
Manipulation	OOOOO
Composure	OOOOO

MENTAL

Intelligence	OOOOO
Wits	OOOOO
Resolve	OOOOO

SKILLS

Athletics OOOOO	Animal Ken OOOOO	Academics OOOOO
Brawl OOOOO	Etiquette OOOOO	Awareness OOOOO
Craft OOOOO	Insight OOOOO	Finance OOOOO
Drive OOOOO	Intimidation OOOOO	Investigation OOOOO
Firearms OOOOO	Leadership OOOOO	Medicine OOOOO
Larceny OOOOO	Performance OOOOO	Occult OOOOO
Melee OOOOO	Persuasion OOOOO	Politics OOOOO
Stealth OOOOO	Streetwise OOOOO	Science OOOOO
Survival OOOOO	Subterfuge OOOOO	Technology OOOOO

GIFTS & RITES

Name	Pool	Cost	Notes

FORMS

Homid Cost: Free
Silver immunity

Glabro Cost: One Rage Check
Physical Tests: Two-Dice Bonus
Social Tests: Two-Dice Penalty*
Regenerate: 1 per Rage Check

Crinos Cost: Two Rage Checks
Spend 1 Willpower per turn or frenzy
Physical Tests: Four-Dice Bonus
Health Levels: +4
Social and Stealth Tests: Fail
Regenerate: 2 Per Rage Check
Claws: +3
Bite: +1 Aggravated
Causes Delirium

Hispo Cost: One Rage Check
Physical Tests:
Two-Dice Bonus**
Stealth Tests: Two-Dice Penalty
Social Tests:
Limited to wolves and Garou
Regenerate: 1 per Rage Check
Bite: +1 Aggravated

Lupus Cost: Free
Silver immunity
Social Tests:
Limited to wolves and Garou

** Does not apply to intimidation or non-humans ** Does not apply to Stealth tests*

TOUCHSTONES

RENOWN

Glory	Honor	Wisdom
OOOOO	OOOOO	OOOOO

HARANO □□□□□

HAUGLOSK □□□□□

HEALTH

Crinos

□□□□□ □□□□□ □□□□

WILLPOWER

□□□□□ □□□□□

RAGE

□□□□□

CHILDREN OF GAIA

ADVANTAGES

BACKGROUNDS

	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO

MERITS

	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO

FLAWS

	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO
	OOOOO

EXPERIENCE

Total: _____

Spent: _____

COMBAT

WEAPON/ATTACK	*DAMAGE*

BIOGRAPHY

Age: _____ **Apparent Age:** _____ **Date of Birth:** _____

Appearance: _____

Distinguishing Features: _____

History: _____

CHRONICLE TENETS

FAVORS & BANS

POSSESSIONS

NOTES