

WEREWOLF

THE APOCALYPSE

Name:

Auspice:

Tribe:

Chronicle:

Concept:

Patron:

ATTRIBUTES

PHYSICAL		SOCIAL		MENTAL	
Strength	00000	Charisma	00000	Intelligence	00000
Dexterity	00000	Manipulation	00000	Wits	00000
Stamina	00000	Composure	00000	Resolve	00000






SKILLS

Athletics	00000	Animal Ken	00000	Academics	00000
Brawl	00000	Etiquette	00000	Awareness	00000
Craft	00000	Insight	00000	Finance	00000
Drive	00000	Intimidation	00000	Investigation	00000
Firearms	00000	Leadership	00000	Medicine	00000
Larceny	00000	Performance	00000	Occult	00000
Melee	00000	Persuasion	00000	Politics	00000
Stealth	00000	Streetwise	00000	Science	00000
Survival	00000	Subterfuge	00000	Technology	00000

GIFTS & RITES

Name	Pool	Cost	Notes

FORMS

Homid	Cost: Free Silver immunity	
Glabro	Cost: One Rage Check Physical Tests: Two-Dice Bonus Social Tests: Two-Dice Penalty Regenerate: 1 per Rage Check	
Crinos	Cost: Two Rage Checks Spend 1 Willpower per turn or frenzy Physical Tests: Four-Dice Bonus Health Levels: +4 Social and Stealth Tests: Fail Regenerate: 2 Per Rage Check Claws: +3 Bite: +1 Aggravated Causes Delirium	
Hispo	Cost: One Rage Check Physical Tests: Two-Dice Bonus** Stealth Tests: Two-Dice Penalty Social Tests: Limited to wolves and Garou Regenerate: 1 per Rage Check Bite: +1 Aggravated	
Lupus	Cost: Free Silver immunity Social Tests: Limited to wolves and Garou	

* Does not apply to intimidation or non-humans ** Does not apply to Stealth tests

TOUCHSTONES

REOWN

Glory 00000 Honor 00000 Wisdom 00000

HARANO

□□□□□

HAUGLOK

□□□□□

HEALTH

Crinos □□□□□ □□□□□ □□□□□

WILLPOWER

□□□□□ □□□□□

RAGE

□□□□□

WEREWOLF

THE APOCALYPSE

ADVANTAGES

BACKGROUNDS

____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000

MERITS

____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000

FLAWS

____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000
 ____ 00000

EXPERIENCE

Total: _____
 Spent: _____

COMBAT

WEAPON/ATTACK	DAMAGE
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

BIOGRAPHY

Age: _____ Apparent Age: _____ Date of Birth: _____

Appearance: _____

Distinguishing Features: _____

History: _____

CHRONICLE TENETS

FAVORS & BANS

POSSESSIONS

NOTES