

ABOMINATION

Name: _____ Tribe: _____ Clan: _____
 Chronicle: _____ Auspice: _____ Generation: _____
 Concept: _____ Patron: _____ Predator Type: _____

ATTRIBUTES

PHYSICAL		SOCIAL		MENTAL	
Strength	00000	Charisma	00000	Intelligence	00000
Dexterity	00000	Manipulation	00000	Wits	00000
Stamina	00000	Composure	00000	Resolve	00000


SKILLS


Athletics	00000	Animal Ken	00000	Academics	00000
Brawl	00000	Etiquette	00000	Awareness	00000
Craft	00000	Insight	00000	Finance	00000
Drive	00000	Intimidation	00000	Investigation	00000
Firearms	00000	Leadership	00000	Medicine	00000
Larceny	00000	Performance	00000	Occult	00000
Melee	00000	Persuasion	00000	Politics	00000
Stealth	00000	Streetwise	00000	Science	00000
Survival	00000	Subterfuge	00000	Technology	00000


GIFTS & RITES


Name	Pool	Cost	Notes


FORMS

Homid Cost: Free
Silver immunity 

Glabro Cost: One Rage Check
Physical Tests: Two-Dice Bonus
Social Tests: Two-Dice Penalty
Regenerate: 1 per Rage Check 

Crinos Cost: Two Rage Checks
Spend 1 Willpower per turn or frenzy
Physical Tests: Four-Dice Bonus
Health Levels: +4
Social and Stealth Tests: Fail
Regenerate: 2 Per Rage Check
Claws: +3
Bite: +1 Aggravated
Causes Delirium 

Hispo Cost: One Rage Check
Physical Tests:
Two-Dice Bonus**
Stealth Tests: Two-Dice Penalty
Social Tests:
Limited to wolves and Garou
Regenerate: 1 per Rage Check
Bite: +1 Aggravated 

Lupus Cost: Free
Silver immunity
Social Tests:
Limited to wolves and Garou 

* Does not apply to intimidation or non-humans ** Does not apply to Stealth tests

TOUCHSTONES

REOWN

Glory 00000 Honor 00000 Wisdom 00000

HARMONY

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BLOOD POTENCY

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HEALTH

Crinos
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WILLPOWER

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RAGE

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HUNGER

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ABOMINATION

MERITS

BACKGROUNDS

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FLAWS

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CHRONICLE TENETS

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FAVORS & BANS

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EXPERIENCE

Total:
Spent:

ABOMINATION

POSSESSIONS

GEAR (CARRIED)

EQUIPMENT (OWNED)

COMBAT

TALISMANS

Weapon/Attack

Damage

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HAVEN

No Haven? Haven Rating: OOOOO Haven Name: _____
Haven Merits

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Haven Flaws

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Location: _____

Description: _____

