



THE OBLIVION

Name:
Player:
Chronicle:

Nature:
Demeanor:
Shadow:

Life:
Death:
Regret:

Attributes

Physical

Social

Mental

Table with 3 columns: Physical (Strength, Dexterity, Stamina), Social (Charisma, Manipulation, Appearance), Mental (Perception, Intelligence, Wits). Each attribute has a 5-digit rating field.

Abilities

Talents

Skills

Knowledges

Table with 3 columns: Talents (Alertness, Athletics, Awareness, Brawl, Empathy, Expression, Intimidation, Persuasion, Streetwise, Subterfuge), Skills (Crafts, Drive, Etiquette, Firearms, Larceny, Leadership, Meditation, Melee, Performance, Stealth), Knowledges (Academics, Bureaucracy, Computer, Enigmas, Investigation, Medicine, Occult, Politics, Science, Technology). Each ability has a 5-digit rating field.

Advantages

Backgrounds

Arcanoi

Passions

Table with 3 columns: Backgrounds, Arcanoi, Passions. Each column has 6 horizontal lines for entries, each followed by a 5-digit rating field.

Fetters

Corpus

Angst

Table with 3 columns: Fetters (6 lines, 5-digit ratings), Corpus (10 circles, 10 squares), Angst (10 circles, 10 squares). Includes a faint background image of a wraith.

Willpower

Thorns

Dark Passions

Experience

Pathos

Table with 3 columns: Experience (1 line, 5-digit rating), Pathos (8 squares), Dark Passions (3 lines, 5-digit ratings).