

# Spectres

Name:  
Player:  
Caste:

Nature:  
Demeanor:  
Psyche:

Life:  
Death:  
Devoured:

## Attributes

Physical		Social		Mental	
Strength	_____00000	Charisma	_____00000	Perception	_____00000
Dexterity	_____00000	Manipulation	_____00000	Intelligence	_____00000
Stamina	_____00000	Appearance	_____00000	Wits	_____00000

## Abilities

Talents		Skills		Knowledges	
Alertness	_____00000	Crafts	_____00000	Academics	_____00000
Athletics	_____00000	Drive	_____00000	Bureaucracy	_____00000
Awareness	_____00000	Etiquette	_____00000	Computer	_____00000
Brawl	_____00000	Firearms	_____00000	Enigmas	_____00000
Empathy	_____00000	Larceny	_____00000	Investigation	_____00000
Expression	_____00000	Leadership	_____00000	Medicine	_____00000
Intimidation	_____00000	Meditation	_____00000	Occult	_____00000
Persuasion	_____00000	Melee	_____00000	Politics	_____00000
Streetwise	_____00000	Performance	_____00000	Science	_____00000
Subterfuge	_____00000	Stealth	_____00000	Technology	_____00000
	_____00000		_____00000		_____00000

## Advantages

Backgrounds	Arcanoi/Dark Arcanoi	Passions
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000

## Shade Powers

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## Corpus

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## Being

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## Angst

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## Fetters

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## Experience

# Spectres

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## Other Traits

_____	OOOOO	_____	OOOOO	_____	OOOOO
_____	OOOOO	_____	OOOOO	_____	OOOOO
_____	OOOOO	_____	OOOOO	_____	OOOOO
_____	OOOOO	_____	OOOOO	_____	OOOOO
_____	OOOOO	_____	OOOOO	_____	OOOOO

## Shade Powers

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## Artifacts/Relics

Item	Level
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

## Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Conceal	Pathos

## Armor

Class: \_\_\_\_\_

Rating: \_\_\_\_\_

Penalty: \_\_\_\_\_

Description: \_\_\_\_\_

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# Spectres

## Expanded Backgrounds

Allies

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Contacts

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Eidolon

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Legacy

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Memoriam

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Mentor

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Notoriety

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Status

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Wealth

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Other( )

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## Possessions

Gear (Carried)

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Vehicles

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Equipment (Owned)

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Misc.

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## Haunts

Location

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Description

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# Spectres

## History Life

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## Death & Devoured

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## Description

Age: \_\_\_\_\_ Apparent Age: \_\_\_\_\_ Date of Birth: \_\_\_\_\_ R.I.P.: \_\_\_\_\_ Gender: \_\_\_\_\_  
 Height: \_\_\_\_\_ Weight: \_\_\_\_\_ Hair: \_\_\_\_\_ Eyes: \_\_\_\_\_ Race: \_\_\_\_\_  
 Nationality: \_\_\_\_\_ Garb: \_\_\_\_\_  
 Other Distinguishing Features: \_\_\_\_\_

# PSYCHIC

Spectre:  
 Psycheguide Player:

Archetype:

Fronds

Composure

Passions

_____	○ ○ ○ ○ ○ ○ ○ ○ ○ ○	_____	○ ○ ○ ○ ○
_____	□ □ □ □ □ □ □ □ □ □	_____	○ ○ ○ ○ ○
_____		_____	○ ○ ○ ○ ○
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_____		_____	○ ○ ○ ○ ○
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_____		_____	○ ○ ○ ○ ○
_____		_____	○ ○ ○ ○ ○

Spectre Being