

Break Legion:

A Players Guide to Somori

Name:

Nature:

Rank:

Player:

Demeanor:

First Team:

Chronicle:

Breed:

Concept:

Attributes

Physical

Social

Mental

Strength _____ 00000
 Dexterity _____ 00000
 Stamina _____ 00000

Charisma _____ 00000
 Manipulation _____ 00000
 Appearance _____ 00000

Perception _____ 00000
 Intelligence _____ 00000
 Wits _____ 00000

Abilities

Talents

Skills

Knowledges

Alertness _____ 00000
 Athletics _____ 00000
 Brawl _____ 00000
 Dodge _____ 00000
 Empathy _____ 00000
 Expression _____ 00000
 Intimidation _____ 00000
 Intuition _____ 00000
 Streetwise _____ 00000
 Subterfuge _____ 00000

Animal Ken _____ 00000
 Crafts _____ 00000
 Drive _____ 00000
 Etiquette _____ 00000
 Firearms _____ 00000
 Leadership _____ 00000
 Melee _____ 00000
 Performance _____ 00000
 Stealth _____ 00000
 Survival _____ 00000

Bureaucracy _____ 00000
 Computer _____ 00000
 Enigmas _____ 00000
 Investigation _____ 00000
 Law _____ 00000
 Linguistics _____ 00000
 Medicine _____ 00000
 Occult _____ 00000
 Politics _____ 00000
 Science _____ 00000

Advantages

Powers

Backgrounds

Other Traits

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Rage

0 0 0 0 0 0 0 0 0 0

Health

Bruised
 Hurt -1
 Injured -1
 Wounded -2
 Mauled -2
 Crippled -5
 Incapacitated

Cincks

0 0 0 0 0 0 0 0 0 0

Willpower

0 0 0 0 0 0 0 0 0 0

Experience

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Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Other Traits

	00000
	00000
	00000
	00000
	00000
	00000

Fetishes

Item: _____	Level: _____	Asas: _____
Power: _____		
Item: _____	Level: _____	Asas: _____
Power: _____		
Item: _____	Level: _____	Asas: _____
Power: _____		

Powers/Taints

Power: _____	Cost: _____	Taint: _____	Bonus: _____
System: _____		System: _____	
Power: _____	Cost: _____	Taint: _____	Bonus: _____
System: _____		System: _____	
Power: _____	Cost: _____	Taint: _____	Bonus: _____
System: _____		System: _____	
Power: _____	Cost: _____	Taint: _____	Bonus: _____
System: _____		System: _____	
Power: _____	Cost: _____	Taint: _____	Bonus: _____
System: _____		System: _____	

Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Ammo	Conceal

Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1/A
Body Tackle	Dex + Brawl	7	Special/B
Claw	Dex + Brawl	6	Strength + 1/A
Grapple	Dex + Brawl	6	Strength/B
Kick	Dex + Brawl	7	Strength + 1/B
Punch	Dex + Brawl	6	Strength/B

A=Aggravated Damage B=Bashing Damage

Armor: _____

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Expanded Backgrounds

Allies

Favors

Contacts

Mentor

Consecrated

Rank

Equipment

Resources

Other ()

Other ()

Possessions

Gear (Carried)

Equipment (Owned)

Vehicles

Misc

Derangements

Experience

TOTAL:

Gained From:

TOTAL SPENT:

Spent On:

Languages

