

PROJECT TWILIGHT

Name:
Player:
Chronicle:

Nature:
Demeanor:
Agency:

Rank:
Codename:
Concept:

Attributes

Physical		Social		Mental	
Strength	_____00000	Charisma	_____00000	Perception	_____00000
Dexterity	_____00000	Manipulation	_____00000	Intelligence	_____00000
Stamina	_____00000	Appearance	_____00000	Wits	_____00000

Abilities

Talents		Skills		Knowledges	
Alertness	_____00000	Animal Ken	_____00000	Academics	_____00000
Athletics	_____00000	Crafts	_____00000	Computer	_____00000
Awareness	_____00000	Drive	_____00000	Enigmas	_____00000
Brawl	_____00000	Etiquette	_____00000	Investigation	_____00000
Empathy	_____00000	Firearms	_____00000	Law	_____00000
Expression	_____00000	Larceny	_____00000	Medicine	_____00000
Intimidation	_____00000	Melee	_____00000	Occult	_____00000
Leadership	_____00000	Performance	_____00000	Science	_____00000
Streetwise	_____00000	Stealth	_____00000	Technology	_____00000
Subterfuge	_____00000	Survival	_____00000	_____	_____00000
_____	_____00000	_____	_____00000	_____	_____00000

Advantages

Backgrounds		Numina/Other Traits	
_____	_____00000	_____	_____00000
_____	_____00000	_____	_____00000
_____	_____00000	_____	_____00000
_____	_____00000	_____	_____00000
_____	_____00000	_____	_____00000

Willpower

Weapon/Attack	Roll	Difficulty	Damage	Range	Rate	Clip	Conceal	Rank

Health

Bruised
 Hurt - 1
 Injured - 1
 Wounded - 2
 Mauled - 2
 Crippled - 5
 Incapacitated

Experience

PROJECT TWILIGHT

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Other Traits

00000	00000	00000
00000	00000	00000
00000	00000	00000

Expanded Backgrounds

Allies

Influence

Contacts

Mentor

Favors

Resources

Possessions

Gear(Carried)	Rank	Roll	Diff.

Possessions(Owned)	Rank	Roll	Diff.



PROJECT TWILIGHT



First Case



Cases Solved



Service Record

Awards received (promotions, citations, etc.):

Black marks (disciplinary demerits, rank decrease, etc.):

