

Same-Bito

Name:

Breed:

Sentai Name:

Player:

Auspice:

Sentai Totem:

Chronicle:

Species:

Concept:

Attributes

Physical

Social

Mental

Strength _____ 00000
 Dexterity _____ 00000
 Stamina _____ 00000

Charisma _____ 00000
 Manipulation _____ 00000
 Appearance _____ 00000

Perception _____ 00000
 Intelligence _____ 00000
 Wits _____ 00000

Abilities

Talents

Skills

Knowledges

Alertness _____ 00000
 Athletics _____ 00000
 Brawl _____ 00000
 Dodge _____ 00000
 Empathy _____ 00000
 Expression _____ 00000
 Intimidation _____ 00000
 Primal-Urge _____ 00000
 Streetwise _____ 00000
 Subterfuge _____ 00000

Animal Ken _____ 00000
 Crafts _____ 00000
 Drive _____ 00000
 Etiquette _____ 00000
 Firearms _____ 00000
 Leadership _____ 00000
 Melee _____ 00000
 Performance _____ 00000
 Stealth _____ 00000
 Survival _____ 00000

Computer _____ 00000
 Enigmas _____ 00000
 Investigation _____ 00000
 Law _____ 00000
 Linguistics _____ 00000
 Medicine _____ 00000
 Occult _____ 00000
 Politics _____ 00000
 Rituals _____ 00000
 Science _____ 00000

Advantages

Backgrounds

Gifts

Gifts

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Renown

Rage

Health

Glory

0 0 0 0 0 0 0 0 0 0 0 0

0 0 0 0 0 0 0 0 0 0 0 0

Bruised _____

Virtue

0 0 0 0 0 0 0 0 0 0 0 0

0 0 0 0 0 0 0 0 0 0 0 0

Hurt -1

Wisdom

0 0 0 0 0 0 0 0 0 0 0 0

0 0 0 0 0 0 0 0 0 0 0 0

Injured -1

Rank

Willpower

Experience

0 0 0 0 0 0 0 0 0 0 0 0

Wounded -2

Mauled -2

Crippled -5

Incapacitated

Same-Bite

Kabina

Tsufa

Karu

Warui

Watasami

No
Change

Strength(+2) _____
Dexterity(+0/+1) _____
Stamina(+2) _____
Manipulation(-2) _____
Appearance(-2) _____
Bite: Str (Lethal)

Strength(+3) _____
Dexterity(-1/+2) _____
Stamina(+2) _____
Manipulation(-4) _____
Appearance 0
Bite: Str +1 (Agg.)

Strength(+4) _____
Dexterity(+1) _____
Stamina(+3) _____
Manipulation(-4) _____
Bite: Str +2 (Agg.)

Strength(+2) _____
Dexterity(+3) _____
Stamina(+2) _____
Manipulation(-4) _____
Bite: Str (Lethal)

Difficulty: 6

Difficulty: 9

Difficulty: 6
INCITE DELIRIUM
IN HUMANS

Difficulty: 7

Difficulty: 6

Other Traits

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Battle Scars: _____

Experience Total: _____

Experience Spent: _____

Fetishes

Item: _____ Level: _____ Gnosis: _____
Power: _____
Item: _____ Level: _____ Gnosis: _____
Power: _____
Item: _____ Level: _____ Gnosis: _____
Power: _____
Item: _____ Level: _____ Gnosis: _____
Power: _____
Item: _____ Level: _____ Gnosis: _____
Power: _____
Item: _____ Level: _____ Gnosis: _____
Power: _____
Item: _____ Level: _____ Gnosis: _____
Power: _____

Rites

Combat

Weapon/ Attack	Diff.	Damage	Range	Rate	Ammo	Conceal

Brawling Chart			
Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1/A
Body Tackle	Dex + Brawl	7	Special/B
Claw	Dex + Brawl	6	Strength + 1/A
Grapple	Dex + Brawl	6	Strength/B
Kick	Dex + Brawl	7	Strength + 1/B
Punch	Dex + Brawl	6	Strength/B
A=Aggravated Damage		B=Bashing Damage	

Armor: _____