

# WEREWOLF

## THE APOCALYPSE

Name:

Breed:

Pack Name:

Player:

Aspice:

Pack Totem:

Chronicle:

Tribe:

Concept:

### Attributes

#### Physical

#### Social

#### Mental

Strength \_\_\_\_\_ 00000  
 Dexterity \_\_\_\_\_ 00000  
 Stamina \_\_\_\_\_ 00000

Charisma \_\_\_\_\_ 00000  
 Manipulation \_\_\_\_\_ 00000  
 Appearance \_\_\_\_\_ 00000

Perception \_\_\_\_\_ 00000  
 Intelligence \_\_\_\_\_ 00000  
 Wits \_\_\_\_\_ 00000

### Abilities

#### Talents

#### Skills

#### Knowledges

Alertness \_\_\_\_\_ 00000  
 Athletics \_\_\_\_\_ 00000  
 Brawl \_\_\_\_\_ 00000  
 Dodge \_\_\_\_\_ 00000  
 Empathy \_\_\_\_\_ 00000  
 Expression \_\_\_\_\_ 00000  
 Intimidation \_\_\_\_\_ 00000  
 Primal-Urge \_\_\_\_\_ 00000  
 Streetwise \_\_\_\_\_ 00000  
 Subterfuge \_\_\_\_\_ 00000

Animal Ken \_\_\_\_\_ 00000  
 Crafts \_\_\_\_\_ 00000  
 Drive \_\_\_\_\_ 00000  
 Etiquette \_\_\_\_\_ 00000  
 Firearms \_\_\_\_\_ 00000  
 Leadership \_\_\_\_\_ 00000  
 Melee \_\_\_\_\_ 00000  
 Performance \_\_\_\_\_ 00000  
 Stealth \_\_\_\_\_ 00000  
 Survival \_\_\_\_\_ 00000

Computer \_\_\_\_\_ 00000  
 Enigmas \_\_\_\_\_ 00000  
 Investigation \_\_\_\_\_ 00000  
 Law \_\_\_\_\_ 00000  
 Linguistics \_\_\_\_\_ 00000  
 Medicine \_\_\_\_\_ 00000  
 Occult \_\_\_\_\_ 00000  
 Politics \_\_\_\_\_ 00000  
 Rituals \_\_\_\_\_ 00000  
 Science \_\_\_\_\_ 00000

### Advantages

#### Backgrounds

#### Crafts

#### Crafts

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
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#### Renown

##### Glory

0 0 0 0 0 0 0 0 0 0 0 0

##### Honor

0 0 0 0 0 0 0 0 0 0 0 0

##### Wisdom

0 0 0 0 0 0 0 0 0 0 0 0

#### Rank

#### Rage

0 0 0 0 0 0 0 0 0 0 0 0

#### Cinaste

0 0 0 0 0 0 0 0 0 0 0 0

#### Willpower

0 0 0 0 0 0 0 0 0 0 0 0

#### Health

Bruised   
 Hurt -1   
 Injured -1   
 Wounded -2   
 Mauled -2   
 Crippled -5   
 Incapacitated

#### Experience

# WEREWOLF

## THE APOCALYPSE™

☐☐☐☐☐ *Homid* ☐☐☐☐☐

☐☐☐☐☐ *Cisabro* ☐☐☐☐☐

☐☐☐☐☐ *Crinas* ☐☐☐☐☐

☐☐☐☐☐ *Hispa* ☐☐☐☐☐

☐☐☐☐☐ *Lupus* ☐☐☐☐☐

No  
Change

Difficulty: 6

Strength(+2) \_\_\_\_\_  
Stamina(+2) \_\_\_\_\_  
Appearance(-1) \_\_\_\_\_  
Manipulation(-1) \_\_\_\_\_

Difficulty: 7

Strength(+4) \_\_\_\_\_  
Dexterity(+1) \_\_\_\_\_  
Stamina(+3) \_\_\_\_\_  
Manipulation(-3) \_\_\_\_\_  
Appearance 0

Difficulty: 6  
INCITE DELIRIUM  
IN HUMANS

Strength(+3) \_\_\_\_\_  
Dexterity(+2) \_\_\_\_\_  
Stamina(+3) \_\_\_\_\_  
Manipulation(-3) \_\_\_\_\_  
+1 Die to Bite Damage

Difficulty: 7

Strength(+1) \_\_\_\_\_  
Dexterity(+2) \_\_\_\_\_  
Stamina(+2) \_\_\_\_\_  
Manipulation(-3) \_\_\_\_\_  
-2 Perception Diff.

Difficulty: 6

### Other Traits

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
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### Gifts

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\_\_\_\_\_  
\_\_\_\_\_

### Fetishes

Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anasks: \_\_\_\_\_  
Power: \_\_\_\_\_  
Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anasks: \_\_\_\_\_  
Power: \_\_\_\_\_  
Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anasks: \_\_\_\_\_  
Power: \_\_\_\_\_  
Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anasks: \_\_\_\_\_  
Power: \_\_\_\_\_  
Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anasks: \_\_\_\_\_  
Power: \_\_\_\_\_  
Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anasks: \_\_\_\_\_  
Power: \_\_\_\_\_

### Rites

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\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Ammo	Conceal

### Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1/A
Body Tackle	Dex + Brawl	7	Special/B
Claw	Dex + Brawl	6	Strength + 1/A
Grapple	Dex + Brawl	6	Strength/B
Kick	Dex + Brawl	7	Strength + 1/B
Punch	Dex + Brawl	6	Strength/B

A=Aggravated Damage    B=Bashing Damage

Armor: \_\_\_\_\_

# WEREWOLF

## THE APOCALYPSE™

Nature:

Demeanor:

### Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

### Expanded Backgrounds

Allies

Mentor

Ancestors

Pure Breed

Contacts

Pack Totem

Kinfolk

Resources

Other ( )

Other ( )

Possessions

Experience

Gear (Carried):

TOTAL:

Equipment (Owned):

Gained From:

Sept

TOTAL SPENT:

Name:

Spent On:

Caern Location:

Type: Level:

Totem:

Leader:

# WEREWOLF

THE APOCALYPSE™

## History

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## Description

Age: \_\_\_\_\_  
Hair: \_\_\_\_\_  
Eyes: \_\_\_\_\_  
Race: \_\_\_\_\_  
Nationality: \_\_\_\_\_  
Sex: \_\_\_\_\_

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	Height	Weight
Homid:		
Alabro:		
Crimor:		
Hippo:		
Lupus:		

Battle Scars: \_\_\_\_\_  
\_\_\_\_\_

Met's Deformity: \_\_\_\_\_  
\_\_\_\_\_

## Visuals

Pack Chart

Character Sketch

