

WEREWOLF

THE APOCALYPSE

Name:

Breed:

Pack Name:

Player:

Aspice:

Pack Totem:

Chronicle:

Tribe:

Concept:

Attributes

Physical

Social

Mental

Strength _____ 00000000
 Dexterity _____ 00000000
 Stamina _____ 00000000

Charisma _____ 00000000
 Manipulation _____ 00000000
 Appearance _____ 00000000

Perception _____ 00000000
 Intelligence _____ 00000000
 Wits _____ 00000000

Abilities

Talents

Skills

Knowledges

Alertness _____ 00000000
 Athletics _____ 00000000
 Brawl _____ 00000000
 Dodge _____ 00000000
 Empathy _____ 00000000
 Expression _____ 00000000
 Intimidation _____ 00000000
 Primal-Urge _____ 00000000
 Streetwise _____ 00000000
 Subterfuge _____ 00000000

Animal Ken _____ 00000000
 Crafts _____ 00000000
 Drive _____ 00000000
 Etiquette _____ 00000000
 Firearms _____ 00000000
 Leadership _____ 00000000
 Melee _____ 00000000
 Performance _____ 00000000
 Stealth _____ 00000000
 Survival _____ 00000000

Computer _____ 00000000
 Enigmas _____ 00000000
 Investigation _____ 00000000
 Law _____ 00000000
 Linguistics _____ 00000000
 Medicine _____ 00000000
 Occult _____ 00000000
 Politics _____ 00000000
 Rituals _____ 00000000
 Science _____ 00000000

Advantages

Backgrounds

Numina

Numina

_____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000

_____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000

_____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000

Renown

Glory

0 0 0 0 0 0 0 0 0 0 0 0

Honor

0 0 0 0 0 0 0 0 0 0 0 0

Wisdom

0 0 0 0 0 0 0 0 0 0 0 0

Rank

Rage

0 0 0 0 0 0 0 0 0 0

Cinastis

0 0 0 0 0 0 0 0 0 0

Willpower

0 0 0 0 0 0 0 0 0 0

True Faith

0 0 0 0 0 0 0 0 0 0

Health

Bruised
 Hurt -1
 Injured -1
 Wounded -2
 Mauled -2
 Crippled -5
 Incapacitated

Experience

WEREWOLF

THE APOCALYPSE™

Nature:

Demeanor:

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Expanded Backgrounds

Allies

Mentor

Ancestors

Pure Breed

Contacts

Pack Totem

Kinfolk

Resources

Possessions

Experience

Gear (Carried): _____

TOTAL:

Equipment (Owned): _____

Gained From: _____

Sept

TOTAL SPENT: _____

Spent On: _____

Name: _____

Caern Location: _____

Type: _____ Level: _____

Totem: _____

Leader: _____

