

# DEE OF ENRIS

Name:

Breed:

Pack Name:

Player:

Aspice:

Pack Totem:

Chronicle:

Camp:

Concept:

## Attributes

### Physical

Strength \_\_\_\_\_ 00000  
 Dexterity \_\_\_\_\_ 00000  
 Stamina \_\_\_\_\_ 00000

### Social

Charisma \_\_\_\_\_ 00000  
 Manipulation \_\_\_\_\_ 00000  
 Appearance \_\_\_\_\_ 00000

### Mental

Perception \_\_\_\_\_ 00000  
 Intelligence \_\_\_\_\_ 00000  
 Wits \_\_\_\_\_ 00000

## Abilities

### Talents

Alertness \_\_\_\_\_ 00000  
 Athletics \_\_\_\_\_ 00000  
 Brawl \_\_\_\_\_ 00000  
 Dodge \_\_\_\_\_ 00000  
 Empathy \_\_\_\_\_ 00000  
 Expression \_\_\_\_\_ 00000  
 Intimidation \_\_\_\_\_ 00000  
 Primal-Urge \_\_\_\_\_ 00000  
 Streetwise \_\_\_\_\_ 00000  
 Subterfuge \_\_\_\_\_ 00000

### Skills

Animal Ken \_\_\_\_\_ 00000  
 Crafts \_\_\_\_\_ 00000  
 Drive \_\_\_\_\_ 00000  
 Etiquette \_\_\_\_\_ 00000  
 Firearms \_\_\_\_\_ 00000  
 Leadership \_\_\_\_\_ 00000  
 Melee \_\_\_\_\_ 00000  
 Performance \_\_\_\_\_ 00000  
 Stealth \_\_\_\_\_ 00000  
 Survival \_\_\_\_\_ 00000

### Knowledges

Computer \_\_\_\_\_ 00000  
 Enigmas \_\_\_\_\_ 00000  
 Investigation \_\_\_\_\_ 00000  
 Law \_\_\_\_\_ 00000  
 Linguistics \_\_\_\_\_ 00000  
 Medicine \_\_\_\_\_ 00000  
 Occult \_\_\_\_\_ 00000  
 Politics \_\_\_\_\_ 00000  
 Rituals \_\_\_\_\_ 00000  
 Science \_\_\_\_\_ 00000

## Advantages

### Backgrounds

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

### Crafts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### Crafts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### Renown

#### Glory

0 0 0 0 0 0 0 0 0 0 0 0

#### Honor

0 0 0 0 0 0 0 0 0 0 0 0

#### Wisdom

0 0 0 0 0 0 0 0 0 0 0 0

#### Rank

### Rage

0 0 0 0 0 0 0 0 0 0 0 0

### Cincks

0 0 0 0 0 0 0 0 0 0 0 0

### Willpower

0 0 0 0 0 0 0 0 0 0 0 0

### Health

Bruised   
 Hurt -1   
 Injured -1   
 Wounded -2   
 Mauled -2   
 Crippled -5   
 Incapacitated

### Weakness (Optional)

Intolerance: \_\_\_\_\_

# DEE OF ENRIS

Homid    
 Cisabro    
 Crinas    
 Hispo    
 Lupus

No  
Change

Difficulty: 6

Strength(+2) \_\_\_\_\_  
 Stamina(+2) \_\_\_\_\_  
 Appearance(-1) \_\_\_\_\_  
 Manipulation(-1) \_\_\_\_\_

Difficulty: 7

Strength(+4) \_\_\_\_\_  
 Dexterity(+1) \_\_\_\_\_  
 Stamina(+3) \_\_\_\_\_  
 Manipulation(-3) \_\_\_\_\_  
 Appearance 0

Difficulty: 6  
 INCITE DELIRIUM  
 IN HUMANS

Strength(+3) \_\_\_\_\_  
 Dexterity(+2) \_\_\_\_\_  
 Stamina(+3) \_\_\_\_\_  
 Manipulation(-3) \_\_\_\_\_  
 +1 Die to Bite Damage

Difficulty: 7

Strength(+1) \_\_\_\_\_  
 Dexterity(+2) \_\_\_\_\_  
 Stamina(+2) \_\_\_\_\_  
 Manipulation(-3) \_\_\_\_\_  
 -2 Perception Diff.

Difficulty: 6

## Other Traits

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

## Gifts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## Fetishes

Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anas: \_\_\_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anas: \_\_\_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anas: \_\_\_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anas: \_\_\_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anas: \_\_\_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anas: \_\_\_\_\_  
 Power: \_\_\_\_\_  
 Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anas: \_\_\_\_\_  
 Power: \_\_\_\_\_

## Rites

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Ammo	Conceal

### Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1/A
Body Tackle	Dex + Brawl	7	Special/B
Claw	Dex + Brawl	6	Strength + 1/A
Grapple	Dex + Brawl	6	Strength/B
Kick	Dex + Brawl	7	Strength + 1/B
Punch	Dex + Brawl	6	Strength/B

A=Aggravated Damage     B=Bashing Damage  
 Armor: \_\_\_\_\_

# DEED OF ENRIS

Nature:

Demeanor:

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

## Expanded Backgrounds

Allies

Pure Breed

Contacts

Pack Totem

Kinfolk

Resources

Other ( )

Other ( )

Possessions

Experience

Gear (Carried):

TOTAL:

Equipment (Owned):

Gained From:

Sept

TOTAL SPENT:

Name:

Spent On:

Caern Location:

Type: Level:

Totem:

Leader:

