

# STARGAZERS

Name:

Breed:

Pack Name:

Player:

Aspice:

Pack Totem:

Chronicle:

Camp:

Concept:

## Attributes

### Physical

### Social

### Mental

Strength \_\_\_\_\_ 00000

Charisma \_\_\_\_\_ 00000

Perception \_\_\_\_\_ 00000

Dexterity \_\_\_\_\_ 00000

Manipulation \_\_\_\_\_ 00000

Intelligence \_\_\_\_\_ 00000

Stamina \_\_\_\_\_ 00000

Appearance \_\_\_\_\_ 00000

Wits \_\_\_\_\_ 00000

## Abilities

### Talents

### Skills

### Knowledges

Alertness \_\_\_\_\_ 00000

Animal Ken \_\_\_\_\_ 00000

Computer \_\_\_\_\_ 00000

Athletics \_\_\_\_\_ 00000

Crafts \_\_\_\_\_ 00000

Enigmas \_\_\_\_\_ 00000

Brawl \_\_\_\_\_ 00000

Drive \_\_\_\_\_ 00000

Investigation \_\_\_\_\_ 00000

Dodge \_\_\_\_\_ 00000

Etiquette \_\_\_\_\_ 00000

Law \_\_\_\_\_ 00000

Empathy \_\_\_\_\_ 00000

Firearms \_\_\_\_\_ 00000

Linguistics \_\_\_\_\_ 00000

Expression \_\_\_\_\_ 00000

Leadership \_\_\_\_\_ 00000

Medicine \_\_\_\_\_ 00000

Intimidation \_\_\_\_\_ 00000

Melee \_\_\_\_\_ 00000

Occult \_\_\_\_\_ 00000

Primal-Urge \_\_\_\_\_ 00000

Performance \_\_\_\_\_ 00000

Politics \_\_\_\_\_ 00000

Streetwise \_\_\_\_\_ 00000

Stealth \_\_\_\_\_ 00000

Rituals \_\_\_\_\_ 00000

Subterfuge \_\_\_\_\_ 00000

Survival \_\_\_\_\_ 00000

Science \_\_\_\_\_ 00000

## Advantages

### Backgrounds

### Crafts

### Crafts

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

### Renown

#### Glory

0 0 0 0 0 0 0 0 0 0 0 0

□ □ □ □ □ □ □ □ □ □ □ □

#### Honor

0 0 0 0 0 0 0 0 0 0 0 0

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#### Wisdom

0 0 0 0 0 0 0 0 0 0 0 0

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### Rank

### Rage

0 0 0 0 0 0 0 0 0 0 0 0

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### Cinaste

0 0 0 0 0 0 0 0 0 0 0 0

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### Willpower

0 0 0 0 0 0 0 0 0 0 0 0

□ □ □ □ □ □ □ □ □ □ □ □

### Health

Bruised

Hurt -1

Injured -1

Wounded -2

Mauled -2

Crippled -5

Incapacitated

### Weakness

(Optional)

Obsessive Mind Games:  
Failed Enigmas roll causes  
obsession with Mystery.

# STARGAZERS

*Homid*

*Cisabro*

*Crinas*

*Hiso*

*Lupus*

No  
Change

Strength(+2) \_\_\_\_\_  
Stamina(+2) \_\_\_\_\_  
Appearance(-1) \_\_\_\_\_  
Manipulation(-1) \_\_\_\_\_

Difficulty: 6

Difficulty: 7

Strength(+4) \_\_\_\_\_  
Dexterity(+1) \_\_\_\_\_  
Stamina(+3) \_\_\_\_\_  
Manipulation(-3) \_\_\_\_\_  
Appearance 0

Difficulty: 6  
INCITE DELIRIUM  
IN HUMANS

Strength(+3) \_\_\_\_\_  
Dexterity(+2) \_\_\_\_\_  
Stamina(+3) \_\_\_\_\_  
Manipulation(-3) \_\_\_\_\_  
+1 Die to Bite Damage

Difficulty: 7

Strength(+1) \_\_\_\_\_  
Dexterity(+2) \_\_\_\_\_  
Stamina(+2) \_\_\_\_\_  
Manipulation(-3) \_\_\_\_\_  
-2 Perception Diff.

Difficulty: 6

## Other Traits

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
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## Gifts

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## Fetishes

Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anasks: \_\_\_\_\_  
Power: \_\_\_\_\_  
Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anasks: \_\_\_\_\_  
Power: \_\_\_\_\_  
Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anasks: \_\_\_\_\_  
Power: \_\_\_\_\_  
Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anasks: \_\_\_\_\_  
Power: \_\_\_\_\_  
Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anasks: \_\_\_\_\_  
Power: \_\_\_\_\_  
Item: \_\_\_\_\_ Level: \_\_\_\_\_ Anasks: \_\_\_\_\_  
Power: \_\_\_\_\_

## Rites

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Ammo	Conceal

### Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1/A
Body Tackle	Dex + Brawl	7	Special/B
Claw	Dex + Brawl	6	Strength + 1/A
Grapple	Dex + Brawl	6	Strength/B
Kick	Dex + Brawl	7	Strength + 1/B
Punch	Dex + Brawl	6	Strength/B

A=Aggravated Damage    B=Bashing Damage

Armor: \_\_\_\_\_

# STARGAZERS

Nature:

Demeanor:

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

## Expanded Backgrounds

Allies

Mentor

Ancestors

Pure Breed

Contacts

Pack Totem

Kinfolk

Resources

Other ( )

Other ( )

Possessions

Experience

Gear (Carried):

TOTAL:

Equipment (Owned):

Gained From:

Sept

TOTAL SPENT:

Name:

Spent On:

Caern Location:

Type: Level:

Totem:

Leader:

# STARGAZERS

## History

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## Description

Age: \_\_\_\_\_  
Hair: \_\_\_\_\_  
Eyes: \_\_\_\_\_  
Race: \_\_\_\_\_  
Nationality: \_\_\_\_\_  
Sex: \_\_\_\_\_

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	Height	Weight
Homid:		
Alabro:		
Crimor:		
Hippo:		
Lynur:		

Battle Scars: \_\_\_\_\_  
\_\_\_\_\_

Metts Deformity: \_\_\_\_\_  
\_\_\_\_\_

## Visuals

Pack Chart

Character Sketch

