

# WORLD OF DARKNESS

# Dark Ages

## Werewolf

Name:  
 Player:  
 Chronicle:

Virtue:  
 Vice:  
 Concept:

Auspice:  
 Tribe:  
 Lodge:

### Attributes

Power		Intelligence	00000		Strength	00000		Presence	00000
Finesse		Wits	00000		Dexterity	00000		Manipulation	00000
Resistance		Resolve	00000		Stamina	00000		Composure	00000

### Skills

#### Mental

(3 unskilled)

Academics	00000
Crafts	00000
Investigation	00000
Medicine	00000
Occult	00000
Politics	00000
Science	00000
_____	00000

#### Physical

(1 unskilled)

Archery	00000
Athletics	00000
Brawl	00000
Larceny	00000
Stealth	00000
Survival	00000
Weaponry	00000
_____	00000

#### Social

(1 unskilled)

Animal Ken	00000
Empathy	00000
Expression	00000
Intimidation	00000
Persuasion	00000
Socialize	00000
Streetwise	00000
Subterfuge	00000

### Other Traits

#### Merits

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

#### Flaws

_____
_____
_____

#### Renown

Purity	00000
Glory	00000
Honor	00000
Wisdom	00000
Cunning	00000

#### Health

(+2 Dalu Form, +4 Gauru Form, +3 Urshul Form)

00000000000000000000
□□□□□□□□□□□□□□□□

#### Willpower

0000000000
□□□□□□□□

#### Primal Urge

0000000000
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#### Essence

□□□□□□□□
□□□□□□□□

#### Harmony

10	0
9	0
8	0
7	0
6	0
5	0
4	0
3	0
2	0
1	0

Weapon/Attack	Dice Mod.	Range	Ammo	Size
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
Equipment	Durability	Structure	Size	Cost
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

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## Wishu (Human)

## Dalu (Near-Human)

## Gauru (Wolf-Man)

## Urshul (Near-Wolf)

## Urban (Wolf)

Strength(+1): \_\_\_\_\_  
Stamina(+1): \_\_\_\_\_  
Manipulation(-1): \_\_\_\_\_

Size(+1): \_\_\_\_\_  
Defense: \_\_\_\_\_  
Initiative: \_\_\_\_\_  
Speed(+1): \_\_\_\_\_  
Armor: \_\_\_\_\_  
Perception(+2): \_\_\_\_\_

*Induces Lunacy;  
Observers have a 4-die  
bonus to their  
Willpower to resist.*

Strength(+3): \_\_\_\_\_  
Dexterity(+1): \_\_\_\_\_  
Stamina(+2): \_\_\_\_\_

Size(+2): \_\_\_\_\_  
Defense: \_\_\_\_\_  
Initiative(+1): \_\_\_\_\_  
Speed(+4): \_\_\_\_\_  
Armor: \_\_\_\_\_ 1/1  
Perception(+3): \_\_\_\_\_

*Rage Invoked.  
Induces Full Lunacy.  
Wound Penalties ignored  
and no unconsciousness  
rolls made.  
-2 to resist Death Rage.  
Inflict +2 Lethal Damage  
with bite attack & +1Lethal  
Damage with claw attack.  
Fail most Mental and  
Social Rolls.*

Strength(+2): \_\_\_\_\_  
Dexterity(+2): \_\_\_\_\_  
Stamina(+2): \_\_\_\_\_  
Manipulation(-3): \_\_\_\_\_

Size(+1): \_\_\_\_\_  
Defense: \_\_\_\_\_  
Initiative(+2): \_\_\_\_\_  
Speed(+7): \_\_\_\_\_  
Armor: \_\_\_\_\_  
Perception(+3): \_\_\_\_\_

*Induces Lunacy;  
Observers have a 2-die  
bonus to their  
Willpower to resist.  
Inflict +2 Lethal Damage  
with bite attack.*

Dexterity(+2): \_\_\_\_\_  
Stamina(+1): \_\_\_\_\_

Size(-1): \_\_\_\_\_  
Defense: \_\_\_\_\_  
Initiative(+2): \_\_\_\_\_  
Speed(+5): \_\_\_\_\_  
Armor: \_\_\_\_\_  
Perception(+4): \_\_\_\_\_

*Inflict +2 Lethal Damage  
with bite attack.*

## Totem

## Gifts and Bites

Attributes:  
Power: \_\_\_\_\_ Finesse: \_\_\_\_\_ Resistance: \_\_\_\_\_  
Willpower: \_\_\_\_\_  
Essence: \_\_\_\_\_  
Initiative: \_\_\_\_\_  
Defense: \_\_\_\_\_  
Speed: \_\_\_\_\_  
Size: \_\_\_\_\_  
Corpus: \_\_\_\_\_  
Influences: \_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
Numina: \_\_\_\_\_  
\_\_\_\_\_

Bonuses: \_\_\_\_\_  
\_\_\_\_\_  
Ban: \_\_\_\_\_  
\_\_\_\_\_

Gift Lists: \_\_\_\_\_  
Max Rank: 00000  
Gift Roll Book/Page  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Rituals: 00000  
Rite Roll Book/Page  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

# WORLD OF DARKNESS

# Dark Ages

## Werewolf

### Expanded Merits

**Allies**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**Resources**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**Contacts**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**Retainer**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**Language**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**Status**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**Mentor**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**Other(\_\_\_\_\_)**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### Possessions

**Gear(Carried)**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**Equipment(Owned)**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**Auspice Ability**

Name: \_\_\_\_\_  
 Notes: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**Experience**

TOTAL:

Spent: \_\_\_\_\_ Remaining: \_\_\_\_\_

### Combat

Weapon/Attack	Damage	Range	Ammo	Size	Strength	Cost

**Armor**

Rating: \_\_\_\_\_  
 Strength: \_\_\_\_\_  
 Defense: \_\_\_\_\_  
 Speed: \_\_\_\_\_  
 Description: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

WORLD OF DARKNESS  
**Dark Ages**  
**Werewolf**  
**History**

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**Description**

Age: \_\_\_\_\_

Date of Birth: \_\_\_\_\_

Hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Race: \_\_\_\_\_

Nationality: \_\_\_\_\_

Sex: \_\_\_\_\_

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	height	Weight
Hishu:	_____	_____
Dalu:	_____	_____
Gauru:	_____	_____
Urshul:	_____	_____
Urhan:	_____	_____

**Visuals**

**Pack Chart**

**Character Sketch**

