

# WEREWOLF

## THE FORSAKEN

NAME:  
PLAYER:  
CHRONICLE:

CONCEPT:  
VIRTUE:  
VICE:

AUSPICE:  
TRIBE:  
LODGE:

### ATTRIBUTES

<i>Power</i>	Intelligence	00000	Strength	00000	Presence	00000
<i>Finesse</i>	Wits	00000	Dexterity	00000	Manipulation	00000
<i>Resistance</i>	Resolve	00000	Stamina	00000	Composure	00000

### SKILLS

#### Mental (-3 unskilled)

Academics	00000
Computer	00000
Crafts	00000
Investigation	00000
Medicine	00000
Occult	00000
Politics	00000
Science	00000

#### Physical (-1 unskilled)

Athletics	00000
Brawl	00000
Drive	00000
Firearms	00000
Larceny	00000
Stealth	00000
Survival	00000
Weaponry	00000

#### Social (-1 unskilled)

Animal Ken	00000
Empathy	00000
Expression	00000
Intimidation	00000
Persuasion	00000
Socialize	00000
Streetwise	00000
Subterfuge	00000

### OTHER TRAITS

#### Merits

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

#### Flaws

_____
_____
_____

#### Renown

Purity	00000
Glory	00000
Honor	00000
Wisdom	00000
Cunning	00000

Size: \_\_\_\_\_ Armor: \_\_\_\_\_  
Speed: \_\_\_\_\_ Defense: \_\_\_\_\_  
Initiative Mod: \_\_\_\_\_

#### Health

(+2 Dalu Form, +4 Gaura Form, +3 Urshul Form)

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#### Willpower

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#### Primal Urge

0000000000
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#### Essence

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#### Harmony

10	_____	0
9	_____	0
8	_____	0
7	_____	0
6	_____	0
5	_____	0
4	_____	0
3	_____	0
2	_____	0
1	_____	0

#### Weapon/Attack

Dice Mod. Range Rate Clip

_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

Attributes 5/4/3 • Skills 11/7/4 (+3 Specialties) • Auspice: choose 1 free Skill Specialty • Tribe • Renown and Gifts: 1 for auspice, 1 for tribe, 1 of your choice • Merits 7 • (Buying the fifth dot in Attributes, Skills or Merits costs two points) • Health = Stamina + Size • Willpower = Resolve + Composure • Size = 5 for adult human-sized werewolf • Defense = Lowest of Dexterity or Wits • Initiative Mod = Dexterity + Composure • Speed = Strength + Dexterity + 5 • Starting Harmony = 7 • Primal Urge starts at 1 dot • Essence = Harmony



# WEREWOLF

THE FORSAKEN

## EXPANDED MERITS

Allies

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Contacts

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Language

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Mentor

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Resources

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Retainer

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Status

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Other( \_\_\_\_\_ )

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## POSSESSIONS

Gear(Carried)

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Vehicles

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Equipment(Owned)

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Misc

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Auspice Ability

Name: \_\_\_\_\_

Notes: \_\_\_\_\_

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Experience

Total:

Total Spent: \_\_\_\_\_

## COMBAT

Weapon/Attack	Damage	Range	Clip	Size	Strength

Armor

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# WEREWOLF

THE FORSAKEN

## HISTORY

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## DESCRIPTION

Age: \_\_\_\_\_

Date of Birth: \_\_\_\_\_

Hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Race: \_\_\_\_\_

Nationality: \_\_\_\_\_

Sex: \_\_\_\_\_

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	Height	Weight
Hishu	_____	_____
Dalu	_____	_____
Gauru	_____	_____
Urshul	_____	_____
Urhan	_____	_____

## VISUALS

Pack Chart

Character Sketch

