

SHAPECHANGER

FORMS

HUMAN: Size: _____ Defense: _____ Initiative: _____ Speed: _____ Armor: _____ Perception: _____
 Physical/Description: _____

Near-Man: Strength(+ _____): _____ Dexterity(+ _____): _____ Stamina(+ _____): _____ Manipulation(-1): _____
 Size(+1): _____ Defense: _____ Initiative: _____ Speed: _____ Armor: _____ Perception(+1): _____
 Notes: Induces Fear Effect; Observers not penalized by character's Primal Urge Score.
 Physical/Description: _____

Hybrid: Strength(+ _____): _____ Dexterity(+ _____): _____ Stamina(+ _____): _____
 Size(+2): _____ Defense: _____ Initiative: _____ Speed: _____ Armor: _____ 1/1 Perception(+2): _____
 Notes: Rage Invoked. Induces Fear Effect. Inflict Lethal Damage with special attacks. Fail most Mental and Social Rolls.
 Physical/Description: _____

Near-Beast: Strength(+2): _____ Dexterity(+2): _____ Stamina(+2): _____ Manipulation(-3): _____
 Size(+1): _____ Defense: _____ Initiative(+2): _____ Speed(+7): _____ Armor: _____ Perception(+2): _____
 Notes: Induces Fear Effect; Inflict Lethal Damage with special attack.
 Physical/Description: _____

Animal: Strength(+ _____): _____ Dexterity(+ _____): _____ Stamina(+ _____): _____
 Size: _____ Defense: _____ Initiative(+2): _____ Speed: _____ Armor: _____ Perception(+3): _____
 Notes: Inflict Lethal Damage with special attack.
 Physical/Description: _____

Aspects

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Merits

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Experience

Equipment

Item	Durability	Structure	Size	Cost
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

Background
