

# Rath

## THE OBLIVION

Name:  
Player:  
Chronicle:

Nature:  
Demeanor:  
Shadow:

Life:  
Death:  
Regret:

### Attributes

Physical	Social	Mental
Strength _____ ●○○○○	Charisma _____ ●○○○○	Perception _____ ●○○○○
Dexterity _____ ●○○○○	Manipulation _____ ●○○○○	Intelligence _____ ●○○○○
Stamina _____ ●○○○○	Appearance _____ ●○○○○	Wits _____ ●○○○○

### Abilities

Talents	Skills	Knowledges
Alertness _____ 00000	Crafts _____ 00000	Bureaucracy _____ 00000
Athletics _____ 00000	Drive _____ 00000	Computer _____ 00000
Awareness _____ 00000	Etiquette _____ 00000	Enigmas _____ 00000
Brawl _____ 00000	Firearms _____ 00000	Investigation _____ 00000
Dodge _____ 00000	Leadership _____ 00000	Law _____ 00000
Empathy _____ 00000	Meditation _____ 00000	Linguistics _____ 00000
Expression _____ 00000	Melee _____ 00000	Medicine _____ 00000
Intimidation _____ 00000	Performance _____ 00000	Occult _____ 00000
Streetwise _____ 00000	Repair _____ 00000	Politics _____ 00000
Subterfuge _____ 00000	Stealth _____ 00000	Science _____ 00000

### Advantages

Backgrounds	Passions
_____ 00000	_____ 00000
_____ 00000	_____ 00000
_____ 00000	_____ 00000
_____ 00000	_____ 00000
_____ 00000	_____ 00000
_____ 00000	_____ 00000

#### Arcanoi

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#### Corpus

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#### Willpower

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#### Pathos

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#### Fetters

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_____ 00000
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#### Experience



# THE OBLIVION

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## Other Traits

_____	OOOOO	_____	OOOOO	_____	OOOOO
_____	OOOOO	_____	OOOOO	_____	OOOOO
_____	OOOOO	_____	OOOOO	_____	OOOOO
_____	OOOOO	_____	OOOOO	_____	OOOOO
_____	OOOOO	_____	OOOOO	_____	OOOOO

### Ancient/New Arts Known

_____
_____
_____
_____
_____

### Experience

TOTAL:

Gained From: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### Artifacts/Relics

Item	Level
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Total Spent: \_\_\_\_\_  
Spent On: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Conceal	Pathos

Armor

Class: \_\_\_\_\_  
Rating: \_\_\_\_\_  
Penalty: \_\_\_\_\_  
Description: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

# Wrath

## THE OBLIVION

### Expanded Backgrounds

Allies

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Contacts

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Eidolon

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Legacy

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Memoriam

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Mentor

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Notoriety

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Status

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Wealth

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Other( )

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### Possessions

Gear(Carried)

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Vehicles

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Equipment(Owned)

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Misc

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### Haunts

Location

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Description

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# THE OBLIVION

History  
Life



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\_\_\_\_\_

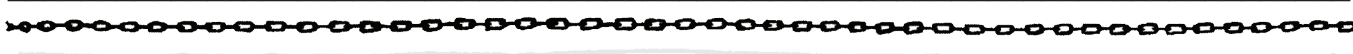
Death

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Description



Age: \_\_\_\_\_ Apparent Age: \_\_\_\_\_ Date of Birth: \_\_\_\_\_ R.I.P.: \_\_\_\_\_ Gender: \_\_\_\_\_  
Height: \_\_\_\_\_ Weight: \_\_\_\_\_ Hair: \_\_\_\_\_ Eyes: \_\_\_\_\_ Race: \_\_\_\_\_  
Nationality: \_\_\_\_\_ Garb: \_\_\_\_\_  
Other Distinguishing Features: \_\_\_\_\_



# SHADOW

Psyche:

Archetype:

Shadowguide Player:

Thorns

Angst

Dark Passions

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Psyche Willpower

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