

Wrath

THE OBLIVION

Name:
Player:
Chronicle:

Nature:
Demeanor:
Shadow:

Life:
Death:
Regret:

Attributes

Physical	Social	Mental
Strength _____ 00000	Charisma _____ 00000	Perception _____ 00000
Dexterity _____ 00000	Manipulation _____ 00000	Intelligence _____ 00000
Stamina _____ 00000	Appearance _____ 00000	Wits _____ 00000

Abilities

Talents	Skills	Knowledges
Alertness _____ 00000	Crafts _____ 00000	Academics _____ 00000
Athletics _____ 00000	Drive _____ 00000	Computer _____ 00000
Awareness _____ 00000	Etiquette _____ 00000	Enigmas _____ 00000
Brawl _____ 00000	Firearms _____ 00000	Investigation _____ 00000
Dodge _____ 00000	Leadership _____ 00000	Law _____ 00000
Empathy _____ 00000	Meditation _____ 00000	Linguistics _____ 00000
Expression _____ 00000	Melee _____ 00000	Medicine _____ 00000
Intimidation _____ 00000	Performance _____ 00000	Occult _____ 00000
Streetwise _____ 00000	Security _____ 00000	Politics _____ 00000
Subterfuge _____ 00000	Stealth _____ 00000	Science _____ 00000

Advantages

Backgrounds	Passions
_____ 00000	_____ 00000
_____ 00000	_____ 00000
_____ 00000	_____ 00000
_____ 00000	_____ 00000
_____ 00000	_____ 00000
_____ 00000	_____ 00000

Arcanoi

_____ 00000
_____ 00000
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_____ 00000
_____ 00000
_____ 00000
_____ 00000

Corpus

_____ 00000
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Willpower

_____ 00000
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Pathos

_____ 00000
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Fetters

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Experience



THE OBLIVION

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

Other Traits

_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000

Ancient/New Arts Known

Experience

TOTAL:

Gained From: _____

Total Spent: _____
Spent On: _____

Artifacts/Relics

Item	Level
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Conceal	Pathos

Armor

Class: _____
Rating: _____
Penalty: _____
Description: _____





THE OBLIVION

Expanded Backgrounds

Allies

Mentor

Contacts

Notoriety

Eidolon

Status

Legacy

Wealth

Memoriam

Other(_____)

Possessions

Gear(Carried)

Equipment(Owned)

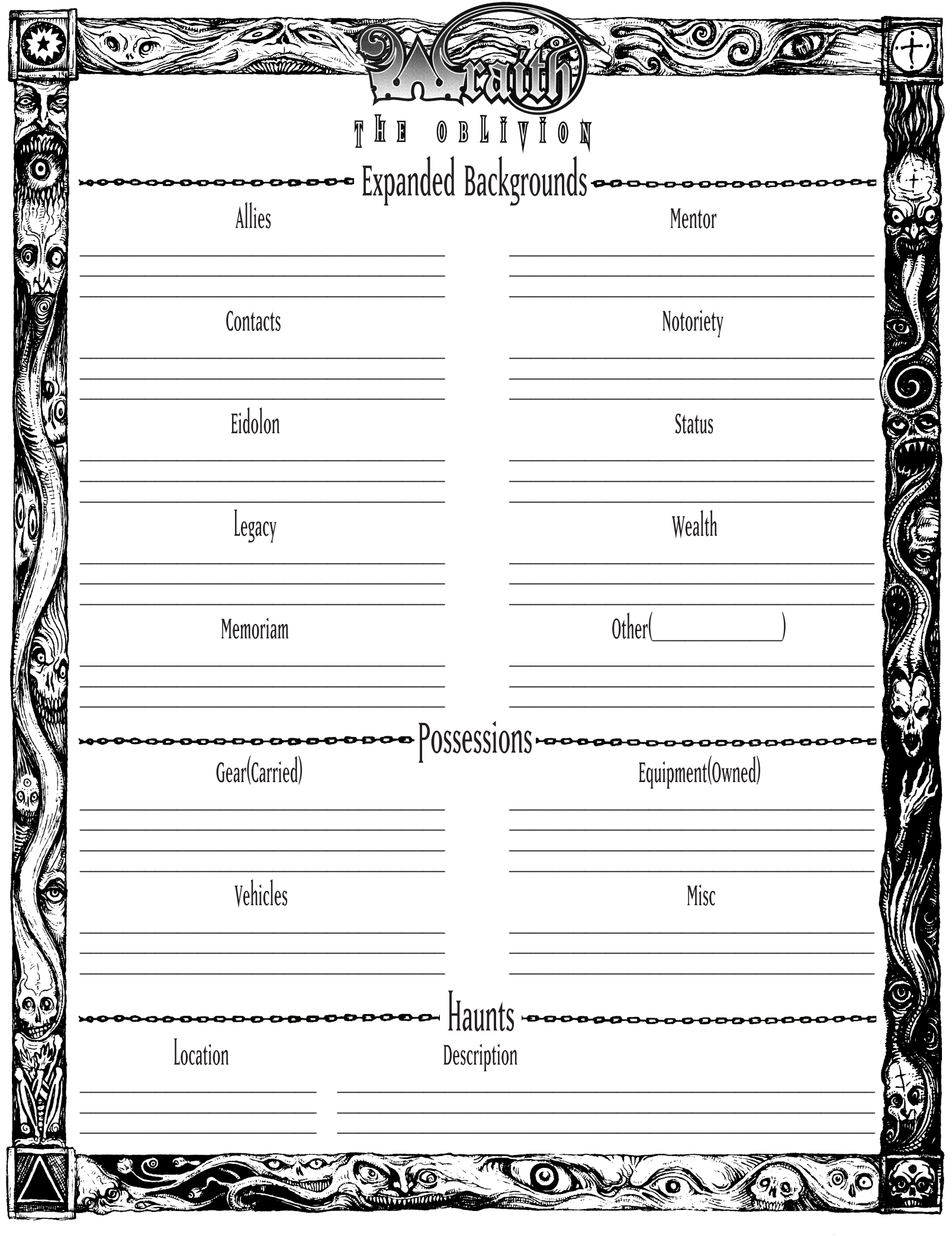
Vehicles

Misc

Haunts

Location

Description





THE OBLIVION

History
Life

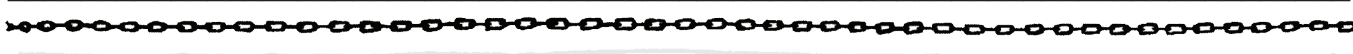


Death

Description



Age: _____ Apparent Age: _____ Date of Birth: _____ R.I.P.: _____ Gender: _____
Height: _____ Weight: _____ Hair: _____ Eyes: _____ Race: _____
Nationality: _____ Garb: _____
Other Distinguishing Features: _____



S H A D O W

Psyche:

Archetype:

Shadowguide Player:

Thorns

Angst

Dark Passions

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
□ □ □ □ □ □ □ □ □ □ □ □

Psyche Willpower

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

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