

Nova Points(cost per dot): Mega-Attribute(3) Enhancement(3) Quantum(5) Quantum Power Level 1(1) Quantum Power Level 2(3) Quantum Power Level 3(5) Quantum Pool(1/2)
3 Attribute Dots(1) 6 Ability Dots(1) 5 Background Dots(1) Willpower Dot(1)

ABERRANT

INITIATIVE

MOVEMENT

Walk

Run

Sprint

SOAK

Bashing

Lethal

MEGA-ENHANCEMENTS

Attribute: _____
Enhancement: _____
Book: _____ Page#: _____
Attribute: _____
Enhancement: _____
Book: _____ Page#: _____
Attribute: _____
Enhancement: _____
Book: _____ Page#: _____
Attribute: _____
Enhancement: _____
Book: _____ Page#: _____
Attribute: _____
Enhancement: _____
Book: _____ Page#: _____

QUANTUM EXTRAS

Power: _____
Extra: _____
Book: _____ Page#: _____
Power: _____
Extra: _____
Book: _____ Page#: _____
Power: _____
Extra: _____
Book: _____ Page#: _____
Power: _____
Extra: _____
Book: _____ Page#: _____
Power: _____
Extra: _____
Book: _____ Page#: _____

DESCRIPTION

Age: _____
Nationality: _____
Sex: _____
Hair: _____
Eyes: _____
Height: _____
Weight: _____
Eruption: _____

ABERRATIONS

ABERRATIONS

EXPERIENCE

TOTAL

SPENT

COMBAT

ATTACK

	ACC	DMG	ROF	FT
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

ARMOR

	B	L	Bulk	FT
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

Experience Costs
Trait Increase: Attribute: Current Rating x4 Ability: Current Rating x2 Background: Current Rating x2 Willpower: Current Rating x2 Quantum: Current Rating x8 Quantum Pool: 3 per Dot
Quantum Power(Level 1): Current Rating x3 Quantum Power(Level 2): Current Rating x5 Quantum Power(Level 3): Current Rating x7

New Trait: Ability: 3 Specialty: 1 Background: 2 Enhancement: 5 Mega-Attribute: 6 Quantum Power(Level 1): 3 Quantum Power(Level 2): 6 Quantum Power(Level 3): 9