

# Eshu

Name:

Court:

Seeming:

Player:

Legacies:

Society:

Chronicle:

House:

Dotley:

## attributes

### Physical

### Social

### Mental

Strength \_\_\_\_\_ 00000

Charisma \_\_\_\_\_ 00000

Perception \_\_\_\_\_ 00000

Dexterity \_\_\_\_\_ 00000

Manipulation \_\_\_\_\_ 00000

Intelligence \_\_\_\_\_ 00000

Stamina \_\_\_\_\_ 00000

Appearance \_\_\_\_\_ 00000

Wits \_\_\_\_\_ 00000

## abilities

### Talents

### Skills

### Knowledges

Alertness \_\_\_\_\_ 00000

Animal Ken \_\_\_\_\_ 00000

Academics \_\_\_\_\_ 00000

Athletics \_\_\_\_\_ 00000

Crafts \_\_\_\_\_ 00000

Computer \_\_\_\_\_ 00000

Brawl \_\_\_\_\_ 00000

Drive \_\_\_\_\_ 00000

Enigmas \_\_\_\_\_ 00000

Empathy \_\_\_\_\_ 00000

Etiquette \_\_\_\_\_ 00000

Gremayre \_\_\_\_\_ 00000

Expression \_\_\_\_\_ 00000

Firearms \_\_\_\_\_ 00000

Investigation \_\_\_\_\_ 00000

Intimidation \_\_\_\_\_ 00000

Larceny \_\_\_\_\_ 00000

Law \_\_\_\_\_ 00000

Kenning \_\_\_\_\_ 00000

Melee \_\_\_\_\_ 00000

Medicine \_\_\_\_\_ 00000

Leadership \_\_\_\_\_ 00000

Performance \_\_\_\_\_ 00000

Politics \_\_\_\_\_ 00000

Streetwise \_\_\_\_\_ 00000

Stealth \_\_\_\_\_ 00000

Science \_\_\_\_\_ 00000

Subterfuge \_\_\_\_\_ 00000

Survival \_\_\_\_\_ 00000

Technology \_\_\_\_\_ 00000

## advantages

### Backgrounds

### Arts

### Realms

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

Actor \_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

Fae \_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

Nature \_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

Prop \_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

Scene \_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

Time \_\_\_\_\_ 00000

### Glamour

### Health

0 0 0 0 0 0 0 0 0 0

	Real	Chimerical
Bruised	<input type="checkbox"/>	<input type="checkbox"/>
Hurt	-1 <input type="checkbox"/>	<input type="checkbox"/>
Injured	-1 <input type="checkbox"/>	<input type="checkbox"/>
Wounded	-2 <input type="checkbox"/>	<input type="checkbox"/>
Mauled	-2 <input type="checkbox"/>	<input type="checkbox"/>
Crippled	-5 <input type="checkbox"/>	<input type="checkbox"/>
Incapacitated	<input type="checkbox"/>	<input type="checkbox"/>

### Willpower

0 0 0 0 0 0 0 0 0 0

### Birthrights/Frailties

### Antichesis

### Nightmare

### Ravaging/Using Threshold

### Experience

### Banality

0 0 0 0 0 0 0 0 0 0

# Eshu

## character history sheet

Mortal Name: \_\_\_\_\_  
Faerie Name: \_\_\_\_\_  
Mortal Age: \_\_\_\_\_  
Mortal Profession (if any): \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Chimera/Companions/Treasures:  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## description

Mortal: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Changeling: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## personality

Quirks: \_\_\_\_\_

Motivations & Goals: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## identity

Mortal: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Changeling: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## equipment

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## oathcircle

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## other notes

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_