

Name: \_\_\_\_\_ Court: \_\_\_\_\_ Seeming: \_\_\_\_\_  
 Player: \_\_\_\_\_ Legacies: \_\_\_\_\_ Rich: \_\_\_\_\_  
 Chronicle: \_\_\_\_\_ House: \_\_\_\_\_ Motley: \_\_\_\_\_

**attributes**

Physical		Social		Mental	
Strength	_____ 00000	Charisma	_____ 00000	Perception	_____ 00000
Dexterity	_____ 00000	Manipulation	_____ 00000	Intelligence	_____ 00000
Stamina	_____ 00000	Appearance	_____ 00000	Wits	_____ 00000

**abilities**

Talents		Skills		Knowledges	
Alertness	_____ 00000	Animal Ken	_____ 00000	Academics	_____ 00000
Athletics	_____ 00000	Crafts	_____ 00000	Computer	_____ 00000
Brawl	_____ 00000	Drive	_____ 00000	Enigmas	_____ 00000
Empathy	_____ 00000	Etiquette	_____ 00000	Gremayre	_____ 00000
Expression	_____ 00000	Firearms	_____ 00000	Investigation	_____ 00000
Intimidation	_____ 00000	Larceny	_____ 00000	Law	_____ 00000
Kenning	_____ 00000	Melee	_____ 00000	Medicine	_____ 00000
Leadership	_____ 00000	Performance	_____ 00000	Politics	_____ 00000
Streetwise	_____ 00000	Stealth	_____ 00000	Science	_____ 00000
Subterfuge	_____ 00000	Survival	_____ 00000	Technology	_____ 00000
	_____ 00000		_____ 00000		_____ 00000

**advantages**

Backgrounds		Arts		Realms	
_____	_____ 00000	_____	_____ 00000	Actor	_____ 00000
_____	_____ 00000	_____	_____ 00000	Fae	_____ 00000
_____	_____ 00000	_____	_____ 00000	Nature	_____ 00000
_____	_____ 00000	_____	_____ 00000	Prop	_____ 00000
_____	_____ 00000	_____	_____ 00000	Scene	_____ 00000
_____	_____ 00000	_____	_____ 00000	Time	_____ 00000

_____	<b>Glamour</b>
_____	○ ○ ○ ○ ○ ○ ○ ○ ○ ○
_____	□ □ □ □ □ □ □ □ □ □

_____	<b>Willpower</b>
_____	○ ○ ○ ○ ○ ○ ○ ○ ○ ○
_____	□ □ □ □ □ □ □ □ □ □

_____	<b>Antichesis</b>
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

_____	<b>Experience</b>
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

	<b>Health</b>	Real	Chimerical
Bruised		□	□
Hurt	-1	□	□
Injured	-1	□	□
Wounded	-2	□	□
Mauled	-2	□	□
Crippled	-5	□	□
Incapacitated		□	□

**Birthrights/Frailties**

\_\_\_\_\_

**Ravaging/Using Threshold**

\_\_\_\_\_

## character history sheet

Mortal Name: \_\_\_\_\_  
Faerie Name: \_\_\_\_\_  
Mortal Age: \_\_\_\_\_  
Mortal Profession (if any): \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Chimera/Companions/Treasures:  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## description

Mortal: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Changeling: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## personality

Quirks: \_\_\_\_\_  
\_\_\_\_\_  
Motivations & Goals: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## identity

Mortal: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Changeling: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## equipment

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## oathcircle

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## other notes

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_