

# Dark Ages FACES

NAME:  
PLAYER:  
CHRONICLE:

NATURE:  
DEMEANOR:  
CONCEPT:

COURT:  
ORIGIN:  
AGENDA:

## ATTRIBUTES

### Physical

Strength \_\_\_\_\_ ●0000  
Dexterity \_\_\_\_\_ ●0000  
Stamina \_\_\_\_\_ ●0000

### Social

Charisma \_\_\_\_\_ ●0000  
Manipulation \_\_\_\_\_ ●0000  
Appearance \_\_\_\_\_ ●0000

### Mental

Perception \_\_\_\_\_ ●0000  
Intelligence \_\_\_\_\_ ●0000  
Wits \_\_\_\_\_ ●0000

## ABILITIES

### Talents

Alertness \_\_\_\_\_ 00000  
Athletics \_\_\_\_\_ 00000  
Brawl \_\_\_\_\_ 00000  
Dodge \_\_\_\_\_ 00000  
Expression \_\_\_\_\_ 00000  
Intimidation \_\_\_\_\_ 00000  
Kenning \_\_\_\_\_ 00000  
Leadership \_\_\_\_\_ 00000  
Legerdemain \_\_\_\_\_ 00000  
Subterfuge \_\_\_\_\_ 00000

### Skills

Animal Ken \_\_\_\_\_ 00000  
Archery \_\_\_\_\_ 00000  
Commerce \_\_\_\_\_ 00000  
Crafts \_\_\_\_\_ 00000  
Etiquette \_\_\_\_\_ 00000  
Melee \_\_\_\_\_ 00000  
Performance \_\_\_\_\_ 00000  
Ride \_\_\_\_\_ 00000  
Stealth \_\_\_\_\_ 00000  
Survival \_\_\_\_\_ 00000

### Knowledges

Enigmas \_\_\_\_\_ 00000  
Gramarye \_\_\_\_\_ 00000  
Hearth Wisdom \_\_\_\_\_ 00000  
Investigation \_\_\_\_\_ 00000  
Law \_\_\_\_\_ 00000  
Linguistics \_\_\_\_\_ 00000  
Medicine \_\_\_\_\_ 00000  
Occult \_\_\_\_\_ 00000  
Politics \_\_\_\_\_ 00000  
Seneschal \_\_\_\_\_ 00000

## ADVANTAGES

### Dominions

Day \_\_\_\_\_ 00000  
Dawn \_\_\_\_\_ 00000  
Dusk \_\_\_\_\_ 00000  
Night \_\_\_\_\_ 00000

### Backgrounds

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000

### Echoes

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### Other Traits

\_\_\_\_\_ 00000  
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### Mists & Weavings

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MISTS

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WEAVING

### Health

Bruised \_\_\_\_\_ □  
Hurt -1 \_\_\_\_\_ □  
Injured -1 \_\_\_\_\_ □  
Wounded -2 \_\_\_\_\_ □  
Mauled -2 \_\_\_\_\_ □  
Crippled -5 \_\_\_\_\_ □  
Incapacitated \_\_\_\_\_ □

### Willpower

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### Experience

\_\_\_\_\_



# Dark Ages FAE

## EXPANDED BACKGROUNDS

Allies

Mentor

Contacts

Resources

Influence

Retinue

Library

Other (\_\_\_\_\_)

## OATHS

Fae

Human

Type: \_\_\_\_\_

Our Duty is To: \_\_\_\_\_

We Fail If: \_\_\_\_\_

The Punishments: \_\_\_\_\_

Type: \_\_\_\_\_

Our Duty is To: \_\_\_\_\_

We Fail If: \_\_\_\_\_

The Punishments: \_\_\_\_\_

Type: \_\_\_\_\_

Our Duty is To: \_\_\_\_\_

We Fail If: \_\_\_\_\_

The Punishments: \_\_\_\_\_

Type: \_\_\_\_\_

Our Duty is To: \_\_\_\_\_

We Fail If: \_\_\_\_\_

The Punishments: \_\_\_\_\_

## TREASURES & HOLDINGS

Name

Description

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_____	_____
_____	_____
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# Dark Ages FACETS

## HISTORY

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## Goals

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## DESCRIPTION

Age: \_\_\_\_\_

Apparent Age: \_\_\_\_\_

Date of Birth: \_\_\_\_\_

Hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Race: \_\_\_\_\_

Nationality: \_\_\_\_\_

Height: \_\_\_\_\_

Weight: \_\_\_\_\_

Sex: \_\_\_\_\_

## Experience

## Derangements

Total: \_\_\_\_\_

Total Spent: \_\_\_\_\_

Spent On: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Languages

## POSSESSIONS

### Gear (Carried)

### Equipment (Owned)

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\_\_\_\_\_

Misc. \_\_\_\_\_

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\_\_\_\_\_

\_\_\_\_\_

Misc. \_\_\_\_\_

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