

# Dark Ages MAGE

NAME:  
PLAYER:  
CHRONICLE:

NATURE:  
DEMEANOR:  
CONCEPT:

FELLOWSHIP:  
RANK:  
CABAL:



## ATTRIBUTES

Physical

Social

Mental

Strength \_\_\_\_\_ ●○○○○  
Dexterity \_\_\_\_\_ ●○○○○  
Stamina \_\_\_\_\_ ●○○○○

Charisma \_\_\_\_\_ ●○○○○  
Manipulation \_\_\_\_\_ ●○○○○  
Appearance \_\_\_\_\_ ●○○○○

Perception \_\_\_\_\_ ●○○○○  
Intelligence \_\_\_\_\_ ●○○○○  
Wits \_\_\_\_\_ ●○○○○



## ABILITIES

Talents

Skills

Knowledges

Alertness \_\_\_\_\_ ○○○○○  
Athletics \_\_\_\_\_ ○○○○○  
Awareness \_\_\_\_\_ ○○○○○  
Brawl \_\_\_\_\_ ○○○○○  
Dodge \_\_\_\_\_ ○○○○○  
Empathy \_\_\_\_\_ ○○○○○  
Expression \_\_\_\_\_ ○○○○○  
Intimidation \_\_\_\_\_ ○○○○○  
Leadership \_\_\_\_\_ ○○○○○  
Subterfuge \_\_\_\_\_ ○○○○○

Animal Ken \_\_\_\_\_ ○○○○○  
Archery \_\_\_\_\_ ○○○○○  
Crafts \_\_\_\_\_ ○○○○○  
Etiquette \_\_\_\_\_ ○○○○○  
Herbalism \_\_\_\_\_ ○○○○○  
Melee \_\_\_\_\_ ○○○○○  
Performance \_\_\_\_\_ ○○○○○  
Ride \_\_\_\_\_ ○○○○○  
Stealth \_\_\_\_\_ ○○○○○  
Survival \_\_\_\_\_ ○○○○○

Academics \_\_\_\_\_ ○○○○○  
Cosmology \_\_\_\_\_ ○○○○○  
Enigmas \_\_\_\_\_ ○○○○○  
Hearth Wisdom \_\_\_\_\_ ○○○○○  
Investigation \_\_\_\_\_ ○○○○○  
Linguistics \_\_\_\_\_ ○○○○○  
Medicine \_\_\_\_\_ ○○○○○  
Occult \_\_\_\_\_ ○○○○○  
Politics \_\_\_\_\_ ○○○○○  
Theology \_\_\_\_\_ ○○○○○



## ADVANTAGES

Backgrounds

==== Foundation ====

Pillars

\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○

\_\_\_\_\_ ○ ○ ○ ○ ○  
Aura: \_\_\_\_\_ ( )

\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○

==== Other Traits ====

==== Quintessence ====

==== Health ====

\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○  
\_\_\_\_\_ ○○○○○

□ □ □ □ □ □ □ □ □ □  
□ □ □ □ □ □ □ □ □ □  
Points Per Turn: \_\_\_\_\_

Bruised \_\_\_\_\_ □  
Hurt - 1 \_\_\_\_\_ □  
Injured - 1 \_\_\_\_\_ □  
Wounded - 2 \_\_\_\_\_ □  
Mauled - 2 \_\_\_\_\_ □  
Crippled - 5 \_\_\_\_\_ □  
Incapacitated \_\_\_\_\_ □

==== Willpower ====

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○  
□ □ □ □ □ □ □ □ □ □

==== Backlash ====

Branding/Twilight

==== Experience ====

# Dark Ages MAGE



## MERITS & FLAWS

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____



## Rotes

## MAGIC



## Rotes

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

### Talismans:

Name:	Source/ Page:	System:
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

### Magical Aides:

Name:	Source/ Page:	System:
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____



## COMBAT



## Armor

Weapon/ Attack	Diff.	Damage	Range	Rate	Ammo	Conceal

Class: \_\_\_\_\_  
 Rating: \_\_\_\_\_  
 Penalty: \_\_\_\_\_  
 Description: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Dark Ages MAGE

## EXPANDED BACKGROUNDS

Allies

Library

Contacts

Mentor

Cray

Servants

Familiar

Resources

Influence

Other (\_\_\_\_\_)

## POSSESSIONS

Gear (Carried)

Equipment (Owned)

Foci

Misc.

## CHANTRY

Location

Description

_____	_____
_____	_____
_____	_____

## SANCTUM

Location

Description

_____	_____
_____	_____
_____	_____

# Dark Ages MAGE



## history



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### Goals/Destiny

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## DESCRIPTION



Age: \_\_\_\_\_  
Apparent Age: \_\_\_\_\_  
Date of Birth: \_\_\_\_\_  
Hair: \_\_\_\_\_  
Eyes: \_\_\_\_\_  
Race: \_\_\_\_\_  
Nationality: \_\_\_\_\_  
Height: \_\_\_\_\_  
Weight: \_\_\_\_\_  
Sex: \_\_\_\_\_

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### Derangements

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### Languages

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## VISUALS



### Cabal Chart

### Character Sketch

