

Defiler

NAME: _____ **NATURE:** _____ **VISAGE:** _____
PLAYER: _____ **DEMEANOR:** _____ **FACTION:** _____
CHRONICLE: _____ **CONCEPT:** _____ **RANK:** _____

ATTRIBUTES

PHYSICAL	SOCIAL	MENTAL
Strength _____ 00000	Charisma _____ 00000	Perception _____ 00000
Dexterity _____ 00000	Manipulation _____ 00000	Intelligence _____ 00000
Stamina _____ 00000	Appearance _____ 00000	Wits _____ 00000

ABILITIES

TALENTS	SKILLS	KNOWLEDGES
Alertness _____ 00000	Animal Ken _____ 00000	Academics _____ 00000
Athletics _____ 00000	Crafts _____ 00000	Computer _____ 00000
Awareness _____ 00000	Demolitions _____ 00000	Finance _____ 00000
Brawl _____ 00000	Drive _____ 00000	Investigation _____ 00000
Dodge _____ 00000	Etiquette _____ 00000	Law _____ 00000
Empathy _____ 00000	Firearms _____ 00000	Linguistics _____ 00000
Expression _____ 00000	Melee _____ 00000	Medicine _____ 00000
Intimidation _____ 00000	Performance _____ 00000	Occult _____ 00000
Intuition _____ 00000	Security _____ 00000	Politics _____ 00000
Leadership _____ 00000	Stealth _____ 00000	Religion _____ 00000
Streetwise _____ 00000	Survival _____ 00000	Research _____ 00000
Subterfuge _____ 00000	Technology _____ 00000	Science _____ 00000

ADVANTAGES

BACKGROUNDS	LORE	VIRTUES
_____ 00000	_____ 00000	Conscience _____ 00000
_____ 00000	_____ 00000	Conviction _____ 00000
_____ 00000	_____ 00000	Courage _____ 00000
_____ 00000	_____ 00000	
_____ 00000	_____ 00000	
_____ 00000	_____ 00000	

Apocalyptic Form

Faith

Health

<p>Low Torment Abilities</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>High Torment Abilities</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p>	<p>0 0 0 0 0 0 0 0 0 0</p> <p>□ □ □ □ □ □ □ □ □ □</p> <p>← TORMENT →</p> <p><i>Permanent</i></p> <p>0 0 0 0 0 0 0 0 0 0</p> <p><i>Temporary</i></p> <p>0 0 0 0 0 0 0 0 0 0</p> <p>← WILLPOWER →</p> <p>0 0 0 0 0 0 0 0 0 0</p> <p>□ □ □ □ □ □ □ □ □ □</p>	<p>Bruised <input type="checkbox"/></p> <p>Hurt -1 <input type="checkbox"/></p> <p>Injured -1 <input type="checkbox"/></p> <p>Wounded -2 <input type="checkbox"/></p> <p>Mauled -2 <input type="checkbox"/></p> <p>Crippled -5 <input type="checkbox"/></p> <p>Incapacitated <input type="checkbox"/></p> <p style="text-align: center;">EXPERIENCE</p> <div style="border: 1px solid black; width: 100%; height: 20px; margin-top: 5px;"></div>
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