

THE EARTHBOUND

DEMON THE FALLEN

NAME: _____ NATURE: _____ HOUSE: _____
 PLAYER: _____ DEMEANOR: _____ RELIQUARY: _____
 CHRONICLE: _____ CONCEPT: _____ CULT: _____

ATTRIBUTES

PHYSICAL		SOCIAL		MENTAL	
Strength	_____00000	Charisma	_____00000	Perception	_____00000
Dexterity	_____00000	Manipulation	_____00000	Intelligence	_____00000
Stamina	_____00000	Appearance	_____00000	Wits	_____00000

ABILITIES

TALENTS		SKILLS		KNOWLEDGES	
Alertness	_____00000	Animal Ken	_____00000	Academics	_____00000
Athletics	_____00000	Crafts	_____00000	Computer	_____00000
Awareness	_____00000	Demolitions	_____00000	Finance	_____00000
Brawl	_____00000	Drive	_____00000	Investigation	_____00000
Dodge	_____00000	Etiquette	_____00000	Law	_____00000
Empathy	_____00000	Firearms	_____00000	Linguistics	_____00000
Expression	_____00000	Melee	_____00000	Medicine	_____00000
Intimidation	_____00000	Performance	_____00000	Occult	_____00000
Intuition	_____00000	Security	_____00000	Politics	_____00000
Leadership	_____00000	Stealth	_____00000	Religion	_____00000
Streetwise	_____00000	Survival	_____00000	Research	_____00000
Subterfuge	_____00000	Technology	_____00000	Science	_____00000

ADVANTAGES

BACKGROUNDS		LORE		VIRTUES	
_____	_____00000	_____	_____00000	Emotion	_____00000
_____	_____00000	_____	_____00000	Flesh	_____00000
_____	_____00000	_____	_____00000	Thought	_____00000
_____	_____00000	_____	_____00000		
_____	_____00000	_____	_____00000		
_____	_____00000	_____	_____00000		

Apocalyptic Form

VISAGE POWERS

FAITH
 0 0 0 0 0 0 0 0 0 0
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HEALTH

Bruised		□
Hurt	-1	□
Injured	-1	□
Wounded	-2	□
Mauled	-2	□
Crippled	-5	□
Incapacitated		□

GROTESQUERIES

WILLPOWER

0 0 0 0 0 0 0 0 0 0
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EXPERIENCE

