



NAME: \_\_\_\_\_  
 PLAYER: \_\_\_\_\_  
 ASPECT: \_\_\_\_\_

CONCEPT: \_\_\_\_\_  
 NATURE: \_\_\_\_\_  
 HOUSE: \_\_\_\_\_

### ATTRIBUTES

STRENGTH \_\_\_\_\_ ●○○○○ CHARISMA \_\_\_\_\_ ●○○○○ PERCEPTION \_\_\_\_\_ ●○○○○  
 DEXTERITY \_\_\_\_\_ ●○○○○ MANIPULATION \_\_\_\_\_ ●○○○○ INTELLIGENCE \_\_\_\_\_ ●○○○○  
 STAMINA \_\_\_\_\_ ●○○○○ APPEARANCE \_\_\_\_\_ ●○○○○ WITS \_\_\_\_\_ ●○○○○

### ABILITIES

AIR	EARTH	FIRE
<input type="checkbox"/> LINGUISTICS _____ ○○○○○	<input type="checkbox"/> AWARENESS _____ ○○○○○	<input type="checkbox"/> ATHLETICS _____ ○○○○○
<input type="checkbox"/> LORE _____ ○○○○○	<input type="checkbox"/> CRAFTS _____ ○○○○○	<input type="checkbox"/> DODGE _____ ○○○○○
<input type="checkbox"/> OCCULT _____ ○○○○○	<input type="checkbox"/> ENDURANCE _____ ○○○○○	<input type="checkbox"/> MELEE _____ ○○○○○
<input type="checkbox"/> STEALTH _____ ○○○○○	<input type="checkbox"/> MARTIAL ARTS _____ ○○○○○	<input type="checkbox"/> PRESENCE _____ ○○○○○
<input type="checkbox"/> THROWN _____ ○○○○○	<input type="checkbox"/> RESISTANCE _____ ○○○○○	<input type="checkbox"/> SOCIALIZE _____ ○○○○○
WATER	WOOD	SPECIALTIES
<input type="checkbox"/> BRAWL _____ ○○○○○	<input type="checkbox"/> ARCHERY _____ ○○○○○	<input type="checkbox"/> _____ ○○○○○
<input type="checkbox"/> BUREAUCRACY _____ ○○○○○	<input type="checkbox"/> MEDICINE _____ ○○○○○	<input type="checkbox"/> _____ ○○○○○
<input type="checkbox"/> INVESTIGATION _____ ○○○○○	<input type="checkbox"/> PERFORMANCE _____ ○○○○○	<input type="checkbox"/> _____ ○○○○○
<input type="checkbox"/> LARCENY _____ ○○○○○	<input type="checkbox"/> RIDE _____ ○○○○○	<input type="checkbox"/> _____ ○○○○○
<input type="checkbox"/> SAIL _____ ○○○○○	<input type="checkbox"/> SURVIVAL _____ ○○○○○	<input type="checkbox"/> _____ ○○○○○

### ADVANTAGES

#### BACKGROUNDS

\_\_\_\_\_ ○○○○○  
 \_\_\_\_\_ ○○○○○  
 \_\_\_\_\_ ○○○○○  
 \_\_\_\_\_ ○○○○○  
 \_\_\_\_\_ ○○○○○  
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 \_\_\_\_\_ ○○○○○  
 \_\_\_\_\_ ○○○○○

NAME	COST
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

#### CHARMS

NAME	COST
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

### WEAPONS

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### WILLPOWER

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

### VIRTUES

COMPASSION ●○○○○ □□□□	TEMPERANCE ●○○○○ □□□□
CONVICTION ●○○○○ □□□□	VALOR ●○○○○ □□□□

### HEALTH

SOAK

B \_\_\_\_\_ L \_\_\_\_\_ A \_\_\_\_\_

### ANIMA

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### ESSENCE

● ○ ○ ○ ○ ○ ○ ○  
 PERSONAL \_\_\_\_\_ | \_\_\_\_\_  
 PERIPHERAL \_\_\_\_\_ | \_\_\_\_\_  
 COMMITTED \_\_\_\_\_

### VIRTUE FLAW

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

-0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
-1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
-2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
-4					<input type="checkbox"/>
INCAPACITATED					<input type="checkbox"/>

### EXPERIENCE

\_\_\_\_\_