

EXALTED

vs

WORLD OF DARKNESS

Name:
Player:
Chronicle:

Nature:
Demeanor:
Concept:

Caste:
Anima:
Circle:

Attributes

Physical		Social		Mental	
Strength	●○○○○	Charisma	●○○○○	Perception	●○○○○
Dexterity	●○○○○	Manipulation	●○○○○	Intelligence	●○○○○
Stamina	●○○○○	Appearance	○○○○○	Wits	●○○○○

Abilities

Talents		Skills		Knowledges	
<input type="checkbox"/> Alertness	○○○○○	<input type="checkbox"/> Animal Ken	○○○○○	<input type="checkbox"/> Academics	○○○○○
<input type="checkbox"/> Athletics	○○○○○	<input type="checkbox"/> Crafts	○○○○○	<input type="checkbox"/> Computer	○○○○○
<input type="checkbox"/> Awareness	○○○○○	<input type="checkbox"/> Drive	○○○○○	<input type="checkbox"/> Finance	○○○○○
<input type="checkbox"/> Brawl	○○○○○	<input type="checkbox"/> Etiquette	○○○○○	<input type="checkbox"/> Investigation	○○○○○
<input type="checkbox"/> Empathy	○○○○○	<input type="checkbox"/> Firearms	○○○○○	<input type="checkbox"/> Law	○○○○○
<input type="checkbox"/> Expression	○○○○○	<input type="checkbox"/> Larceny	○○○○○	<input type="checkbox"/> Medicine	○○○○○
<input type="checkbox"/> Intimidation	○○○○○	<input type="checkbox"/> Melee	○○○○○	<input type="checkbox"/> Occult	○○○○○
<input type="checkbox"/> Leadership	○○○○○	<input type="checkbox"/> Performance	○○○○○	<input type="checkbox"/> Politics	○○○○○
<input type="checkbox"/> Streetwise	○○○○○	<input type="checkbox"/> Stealth	○○○○○	<input type="checkbox"/> Science	○○○○○
<input type="checkbox"/> Subterfuge	○○○○○	<input type="checkbox"/> Survival	○○○○○	<input type="checkbox"/> Technology	○○○○○

Advantages

Backgrounds	Charms	Charms
○○○○○	_____	_____
○○○○○	_____	_____
○○○○○	_____	_____
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Other Traits

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Essence

● ○ ○ ○ ○

Essence Pool

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□□□□□□□□

Willpower

○○○○○○○○○○
□□□□□□□□

Health

Bruised	□□□□□□
Hurt	-1 □□□□□□
Injured	-1 □
Wounded	-2 □□□□□□
Mauled	-2 □
Crippled	-5 □
Incapacitated	□

Anima Power

Experience

Current _____
Spent _____



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Merits and Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Intimacies

Ancient Sorcery

Other Traits

Other Traits

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Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal

Armor

Class: _____
 Rating: _____
 Penalty: _____
 Description: _____

Expanded Backgrounds

Allies

Contacts

Resources

Fame

Other ()

Influence

Mentor

Status

Totem

Other ()

Possessions

Gear (Carried)

Vehicles

Equipment (Owned)

Artifacts/Fetishes/Wonders/Treasures

Dragon Nests

Location

Description

EXALTED

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History

Prelude

Goals

Description

Age: _____
Apparent Age: _____
Date of Birth: _____
Date of Exaltation: _____
Hair: _____
Eyes: _____
Race: _____
Nationality: _____
Height: _____
Weight: _____
Sex: _____

Visuals

Circle Chart

Character Sketch