

HUNTER THE RECKONING

NAME:

NATURE:

PRIMARY VIRTUE:

PLAYER:

DEMEANOR:

CREED:

CHRONICLE:

CONCEPT:

STARTING CONVICTION:

ATTRIBUTES

PHYSICAL

Strength _____ ●○○○○
 Dexterity _____ ●○○○○
 Stamina _____ ●○○○○

SOCIAL

Charisma _____ ●○○○○
 Manipulation _____ ●○○○○
 Appearance _____ ●○○○○

MENTAL

Perception _____ ●○○○○
 Intelligence _____ ●○○○○
 Wits _____ ●○○○○

ABILITIES

TALENTS

Alertness _____ ○○○○○
 Athletics _____ ○○○○○
 Awareness _____ ○○○○○
 Brawl _____ ○○○○○
 Dodge _____ ○○○○○
 Empathy _____ ○○○○○
 Expression _____ ○○○○○
 Intimidation _____ ○○○○○
 Intuition _____ ○○○○○
 Leadership _____ ○○○○○
 Streetwise _____ ○○○○○
 Subterfuge _____ ○○○○○

SKILLS

Animal Ken _____ ○○○○○
 Crafts _____ ○○○○○
 Demolitions _____ ○○○○○
 Drive _____ ○○○○○
 Etiquette _____ ○○○○○
 Firearms _____ ○○○○○
 Melee _____ ○○○○○
 Performance _____ ○○○○○
 Security _____ ○○○○○
 Stealth _____ ○○○○○
 Survival _____ ○○○○○
 Technology _____ ○○○○○

KNOWLEDGES

Academics _____ ○○○○○
 Bureaucracy _____ ○○○○○
 Computer _____ ○○○○○
 Finance _____ ○○○○○
 Investigation _____ ○○○○○
 Law _____ ○○○○○
 Linguistics _____ ○○○○○
 Medicine _____ ○○○○○
 Occult _____ ○○○○○
 Politics _____ ○○○○○
 Research _____ ○○○○○
 Science _____ ○○○○○

ADVANTAGES

EDGES

NAME	CREED	LEVEL	TRIGGER
_____	_____	○○○○○	_____
_____	_____	○○○○○	_____
_____	_____	○○○○○	_____
_____	_____	○○○○○	_____
_____	_____	○○○○○	_____
_____	_____	○○○○○	_____
_____	_____	○○○○○	_____
_____	_____	○○○○○	_____
_____	_____	○○○○○	_____
_____	_____	○○○○○	_____
_____	_____	○○○○○	_____

VIRTUES

MERCY	VISION	ZEAL
Score Spent	Score Spent	Score Spent
1 ○ _____	1 ○ _____	1 ○ _____
2 ○ _____	2 ○ _____	2 ○ _____
3 ○ _____	3 ○ _____	3 ○ _____
4 ○ _____	4 ○ _____	4 ○ _____
5 ○ _____	5 ○ _____	5 ○ _____
6 ○ _____	6 ○ _____	6 ○ _____
7 ○ _____	7 ○ _____	7 ○ _____
8 ○ _____	8 ○ _____	8 ○ _____
9 ○ _____	9 ○ _____	9 ○ _____
10 ○ _____	10 ○ _____	10 ○ _____

BACKGROUNDS

_____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○

CONVICTION

○ ○ ○ ○ ○ ○ ○ ○ ○ ○

WILLPOWER

○ ○ ○ ○ ○ ○ ○ ○ ○ ○
 □ □ □ □ □ □ □ □ □ □

EXPERIENCE

HEALTH

Bruised
 Hurt -1
 Injured -1
 Wounded -2
 Mauled -2
 Crippled -5
 Incapacitated

HUNTER THE RECKONING

OTHER TRAITS

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

DERANGEMENT'S

Type: _____
Description: _____

Type: _____
Description: _____

Type: _____
Description: _____

Type: _____
Description: _____

GEAR & EQUIPMENT

MERITS & FLAWS

MERIT	COST	FLAW	BONUS
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

EDGES

NAME	CREED	LEVEL	TRIGGER
_____	_____	00000	_____
_____	_____	00000	_____
_____	_____	00000	_____
_____	_____	00000	_____
_____	_____	00000	_____
_____	_____	00000	_____
_____	_____	00000	_____
_____	_____	00000	_____
_____	_____	00000	_____
_____	_____	00000	_____
_____	_____	00000	_____

DESCRIPTION

Hunter.Net Log-in: _____
Age: _____ Hair: _____
Date of Birth: _____ Eyes: _____
Race: _____ Height: _____
Nationality: _____ Weight: _____

ALLIES & CONTACT'S

COMBAT

WEAPON/ATTACK	DIF.	DAMAGE	RANGE	RATE
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____