

THE INFERNAL

NAME:

NATURE:

TRUE NAME:

PLAYER:

DEMEANOR:

PRIMARY ENHANCEMENT:

CHRONICLE:

CONCEPT:

FACTION:

ATTRIBUTES

PHYSICAL

Strength _____ 00000
 Dexterity _____ 00000
 Stamina _____ 00000

SOCIAL

Charisma _____ 00000
 Manipulation _____ 00000
 Appearance _____ 00000

MENTAL

Perception _____ 00000
 Intelligence _____ 00000
 Wits _____ 00000

ABILITIES

TALENTS

Alertness _____ 00000
 Athletics _____ 00000
 Awareness _____ 00000
 Brawl _____ 00000
 Dodge _____ 00000
 Empathy _____ 00000
 Expression _____ 00000
 Intimidation _____ 00000
 Intuition _____ 00000
 Leadership _____ 00000
 Streetwise _____ 00000
 Subterfuge _____ 00000

SKILLS

Animal Ken _____ 00000
 Crafts _____ 00000
 Demolitions _____ 00000
 Drive _____ 00000
 Etiquette _____ 00000
 Firearms _____ 00000
 Melee _____ 00000
 Performance _____ 00000
 Security _____ 00000
 Stealth _____ 00000
 Survival _____ 00000
 Technology _____ 00000

KNOWLEDGES

Academics _____ 00000
 Bureaucracy _____ 00000
 Computer _____ 00000
 Finance _____ 00000
 Investigation _____ 00000
 Law _____ 00000
 Linguistics _____ 00000
 Medicine _____ 00000
 Occult _____ 00000
 Politics _____ 00000
 Research _____ 00000
 Science _____ 00000

ADVANTAGES

INFERNAL POWERS

INFERNAL FORM

ENHANCEMENT'S

	POWER	SPEED	ENDURANCE
1	0	1	0
2	0	2	0
3	0	3	0
4	0	4	0
5	0	5	0
6	0	6	0
7	0	7	0
8	0	8	0
9	0	9	0
100		100	100

BACKGROUNDS

FAITH

0 0 0 0 0 0 0 0 0 0

WILLPOWER

0 0 0 0 0 0 0 0 0 0

EXPERIENCE

HEALTH

Bruised
 Hurt -1
 Injured -1
 Wounded -2
 Mauled -2
 Crippled -5
 Incapacitated

THE INFERNAL

MERIT'S & FLAWS

MERIT	TYPE	COST	FLAW	TYPE	BONUS

OTHER TRAITS

	00000		00000		00000
	00000		00000		00000
	00000		00000		00000

INFERNAL POWERS

INFERNAL FORM

PACTS

Name: _____

Nature: _____

Name: _____

Nature: _____

Name: _____

Nature: _____

Name: _____

Nature: _____

Name: _____

Nature: _____

Name: _____

Nature: _____

COMBAT

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal

ARMOR

Class: _____

Rating: _____

Penalty: _____

Description: _____

THE INFERNAL

EXPANDED BACKGROUNDS

ALLIES

CONTACTS

FOLLOWERS

MENTOR

ARSENAL

EMINENCE

INFLUENCE

RESOURCES

BYSTANDERS

FAME

LEGACY

OTHER()

POSSESSIONS

GEAR(CARRIED)

VEHICLES

EQUIPMENT(OWNED)

MISC.

EXPERIENCE

Total:
Gained From:

EXPERIENCE

Total Spent:
Spent On:

RESIDENCE

LOCATION

DESCRIPTION
