DEMON HUNTER

THE SHIH

NAME: **NATURE:** **MENTOR:**
PLAYER: **P'O NATURE:** **MISSION:**
CHRONICLE: **DEMEANOR:** **TERRITORY:**

ATTRIBUTES

PHYSICAL

Strength ●○○○○
Dexterity ●○○○○
Stamina ●○○○○

SOCIAL

Charisma ●○○○○
Manipulation ●○○○○
Appearance ●○○○○

MENTAL

Perception ●○○○○
Intelligence ●○○○○
Wits ●○○○○

ABILITIES

TALENTS

Alertness ○○○○○
Athletics ○○○○○
Brawl ○○○○○
Dodge ○○○○○
Empathy ○○○○○
Expression ○○○○○
Intimidation ○○○○○
Leadership ○○○○○
Streetwise ○○○○○
Subterfuge ○○○○○

SKILLS

Animal Ken ○○○○○
Drive ○○○○○
Etiquette ○○○○○
Firearms ○○○○○
Martial Arts ○○○○○
Melee ○○○○○
Performance ○○○○○
Security ○○○○○
Stealth ○○○○○
Survival ○○○○○

KNOWLEDGES

Bureaucracy ○○○○○
Computer ○○○○○
Finance ○○○○○
Investigation ○○○○○
Law ○○○○○
Linguistics ○○○○○
Medicine ○○○○○
Occult ○○○○○
Politics ○○○○○
Science ○○○○○

ADVANTAGES

SPECIAL ABILITIES

_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○

BACKGROUNDS

_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○

VIRTUES

Conscience ●○○○○

Self-Control ●○○○○
Yin Chi □□□□□
Courage ●○○○○
Yang Chi □□□□□

OTHER TRAITS

_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○

HUMANITY

○ ○ ○ ○ ○ ○ ○ ○ ○ ○

P'O

○ ○ ○ ○ ○ ○ ○ ○ ○ ○

WILLPOWER

○ ○ ○ ○ ○ ○ ○ ○ ○ ○
□ □ □ □ □ □ □ □ □ □

HEALTH

Bruised		□
Hurt	- 1	□
Injured	- 1	□
Wounded	- 2	□
Mauled	- 2	□
Crippled	- 5	□
Incapacitated		□

WEAKNESS

_____
_____
_____

EXPERIENCE

DEMON HUNTER

THE SHIH

OTHER TRAITS

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

MO CHI KUNG FU

MANEUVER: _____
SYSTEM: _____

MANEUVER: _____
SYSTEM: _____

MANEUVER: _____
SYSTEM: _____

MANEUVER: _____
SYSTEM: _____

MERITS & FLAWS

MERIT	COST	FLAW	BONUS

HISTORY

GOALS

DESCRIPTION

AGE: _____
APPARENT AGE: _____
SEX: _____
RACE: _____

HAIR: _____
EYES: _____
HEIGHT: _____
WEIGHT: _____

GEAR & EQUIPMENT

COMBAT

WEAPON/ATTACK	DIFF.	DAMAGE	RANGE	RATE	CLIP