



RESIDENT EVIL

THE INFECTION

Name:
Player:
Chronicle:

Nature:
Demeanor:
Concept:

ATTRIBUTES

PHYSICAL

SOCIAL

MENTAL

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

ABILITIES

TALENTS

SKILLS

KNOWLEDGES

Alertness _____ 00000
Athletics _____ 00000
Brawl _____ 00000
Dodge _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Intuition _____ 00000
Leadership _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

Animal Ken _____ 00000
Crafts _____ 00000
Demolitions _____ 00000
Drive _____ 00000
Escape Artist _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Melee _____ 00000
Steath _____ 00000
Survival _____ 00000
Technology _____ 00000

Academics _____ 00000
Computer _____ 00000
Enigmas _____ 00000
Finance _____ 00000
Investigation _____ 00000
Law _____ 00000
Linguistics _____ 00000
Medicine _____ 00000
Occult _____ 00000
Research _____ 00000
Science _____ 00000

ADVANTAGES

OTHER TRAITS

BACKGROUNDS

DERANGEMENTS

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

DELIRIUM

EXP

HEALTH

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Bruised
Hurt -1
Injured -1
Wounded -2
Mauled -2
Crippled -5
Incapacitated

WILLPOWER

INFECTION

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WEAPONS

EQUIPMENT

NAME	DAMAGE	RANGE	RATE	CLIP
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

