

# The World of Darkness

## WEREWOLF

Name:  
Age:  
Player:

Concept:  
Virtue:  
Vice:

Auspice:  
Tribe:  
Chronicle:

### ATTRIBUTES

<b>POWER</b>	Intelligence ●0000	Strength ●0000	Presence ●0000
<b>FINESSE</b>	Wits ●0000	Dexterity ●0000	Manipulation ●0000
<b>RESISTANCE</b>	Resolve ●0000	Stamina ●0000	Composure ●0000

### SKILLS

<b>Mental</b> (-3 unskilled)	<b>Physical</b> (-1 unskilled)	<b>Social</b> (-1 unskilled)
Academics _____ 00000	Athletics _____ 00000	Animal Ken _____ 00000
Computer _____ 00000	Brawl _____ 00000	Empathy _____ 00000
Crafts _____ 00000	Drive _____ 00000	Expression _____ 00000
Investigation _____ 00000	Firearms _____ 00000	Intimidation _____ 00000
Medicine _____ 00000	Larceny _____ 00000	Persuasion _____ 00000
Occult _____ 00000	Stealth _____ 00000	Socialize _____ 00000
Politics _____ 00000	Survival _____ 00000	Streetwise _____ 00000
Science _____ 00000	Weaponry _____ 00000	Subterfuge _____ 00000

### OTHER TRAITS

<b>Merits</b>	<b>Shift</b>	<b>Gifts</b>
_____ 00000	0 0 0 0 0 □ □ □ □ □	_____
_____ 00000	<b>Rage</b>	_____
_____ 00000	0 0 0 0 0 0 0 0 0 0 □ □ □ □ □ □ □ □ □ □	_____
_____ 00000	<b>Gnosis</b>	_____
_____ 00000	0 0 0 0 0 0 0 0 0 0 □ □ □ □ □ □ □ □ □ □	_____
_____ 00000	<b>Willpower</b>	<b>Morality</b>
_____ 00000	0 0 0 0 0 0 0 0 0 0 □ □ □ □ □ □ □ □ □ □	10 _____ 0
_____ 00000	<b>Health</b>	9 _____ 0
_____ 00000	0 0 0 0 0 0 0 0 0 0 □ □ □ □ □ □ □ □ □ □	8 _____ 0
<b>Flaws</b>		7 _____ 0
_____		6 _____ 0
_____		5 _____ 0
_____		4 _____ 0
Size _____		3 _____ 0
Speed _____		2 _____ 0
Initiative Mod _____		1 _____ 0
Defense _____		
Armor _____		

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## WEREWOLF

Humanoid

Half-Man

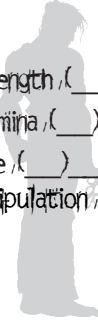
Beast-Man

Half-Beast

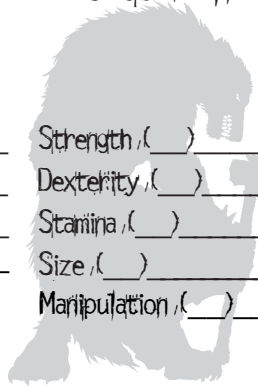
Beast



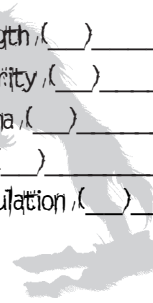
Strength / ( ) \_\_\_\_\_  
 Stamina / ( ) \_\_\_\_\_  
 Size / ( ) \_\_\_\_\_  
 Manipulation / ( ) \_\_\_\_\_



Strength / ( ) \_\_\_\_\_  
 Dexterity / ( ) \_\_\_\_\_  
 Stamina / ( ) \_\_\_\_\_  
 Size / ( ) \_\_\_\_\_  
 Manipulation / ( ) \_\_\_\_\_



Strength / ( ) \_\_\_\_\_  
 Dexterity / ( ) \_\_\_\_\_  
 Stamina / ( ) \_\_\_\_\_  
 Size / ( ) \_\_\_\_\_  
 Manipulation / ( ) \_\_\_\_\_



Strength / ( ) \_\_\_\_\_  
 Dexterity / ( ) \_\_\_\_\_  
 Stamina / ( ) \_\_\_\_\_  
 Size / ( ) \_\_\_\_\_  
 Manipulation / ( ) \_\_\_\_\_



### OTHER TRAITS

Merits

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

Skills

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

Gifts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Experience

Total: \_\_\_\_\_  
 Gained From: \_\_\_\_\_

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Experience

Total Spent: \_\_\_\_\_  
 Spent On: \_\_\_\_\_

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### COMBAT

Maneuver/Weapon	Dice Mod.	Roll	Range	Rate	Clip	Conceal