# World of Darkness: Dark Ages

## Attributes

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Skill</th>
</tr>
</thead>
<tbody>
<tr>
<td>Power</td>
<td></td>
</tr>
<tr>
<td>Intelligence</td>
<td></td>
</tr>
<tr>
<td>Strength</td>
<td></td>
</tr>
<tr>
<td>Presence</td>
<td></td>
</tr>
<tr>
<td>Finesse</td>
<td></td>
</tr>
<tr>
<td>Wits</td>
<td></td>
</tr>
<tr>
<td>Dexterity</td>
<td></td>
</tr>
<tr>
<td>Manipulation</td>
<td></td>
</tr>
<tr>
<td>Resistance</td>
<td></td>
</tr>
<tr>
<td>Resolve</td>
<td></td>
</tr>
<tr>
<td>Stamina</td>
<td></td>
</tr>
<tr>
<td>Composure</td>
<td></td>
</tr>
<tr>
<td>Occult</td>
<td></td>
</tr>
<tr>
<td>Stamina</td>
<td></td>
</tr>
<tr>
<td>Politics</td>
<td></td>
</tr>
<tr>
<td>Resolve</td>
<td></td>
</tr>
<tr>
<td>Stamina</td>
<td></td>
</tr>
<tr>
<td>Science</td>
<td></td>
</tr>
<tr>
<td>Stamina</td>
<td></td>
</tr>
<tr>
<td>Acoustics</td>
<td></td>
</tr>
<tr>
<td>Stamina</td>
<td></td>
</tr>
<tr>
<td>Medicine</td>
<td></td>
</tr>
<tr>
<td>Stamina</td>
<td></td>
</tr>
<tr>
<td>Medicine</td>
<td></td>
</tr>
<tr>
<td>Stamina</td>
<td></td>
</tr>
</tbody>
</table>

## Skills

### Mental (3 unskilled)

- Academics
- Crafts
- Investigation
- Medicine
- Occult
- Politics
- Science

### Physical (-1 unskilled)

- Archery
- Athletics
- Brawl
- Larceny
- Stealth
- Survival
- Weaponry

### Social (-1 unskilled)

- Animal Ken
- Empathy
- Expression
- Intimidation
- Persuasion
- Socialize
- Streetwise
- Subterfuge

## Other Traits

### Merits

- O0000
- O0000
- O0000
- O0000
- O0000
- O0000
- O0000
- O0000
- O0000
- O0000
- O0000
- O0000
- O0000
- O0000
- O0000
- O0000
- O0000
- O0000
- O0000

## Health

- Willpower
- Morality

### Flaws

- Size:
- Speed:
- Defense:
- Armor:
- Initiative Mod:
- Experience:

## Weapon/Attack

- Weapon/Attack
- Dice Mod.
- Range
- Ammo
- Size

## Equipment

- Equipment
- Durability
- Structure
- Size
- Cost