Vampire: The Masquerade

Name **Demeanor** **Generation**
Chronicle **Concept** **Clan**

Strength	___	Charisma	___	Perception	___	Conscience	___
Dexterity	___	Manipulation	___	Intelligence	___	Self-Control	___
Stamina	___	Appearance	___	Wits	___	Courage	___

Other Traits

_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___

Humanity _____ Willpower _____ Blood Pool ❑❑❑❑❑❑❑❑❑❑+❑❑❑❑❑
Health _____(-0) _____(-1) _____(-1) _____(-2) _____(-2) _____(-5)
Weapon_____ Difficulty____ Damage____
Main Weapon Pool____ Punch Pool____ Dodge Pool____ _____ Pool ____

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Other Traits

_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___

Humanity _____ Willpower _____ Blood Pool ❑❑❑❑❑❑❑❑❑❑+❑❑❑❑❑
Health _____(-0) _____(-1) _____(-1) _____(-2) _____(-2) _____(-5)
Weapon_____ Difficulty____ Damage____
Main Weapon Pool____ Punch Pool____ Dodge Pool____ _____ Pool ____

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Other Traits

_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___

Humanity _____ Willpower _____ Blood Pool ❑❑❑❑❑❑❑❑❑❑+❑❑❑❑❑
Health _____(-0) _____(-1) _____(-1) _____(-2) _____(-2) _____(-5)
Weapon_____ Difficulty____ Damage____
Main Weapon Pool____ Punch Pool____ Dodge Pool____ _____ Pool ____

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Other Traits

_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___
_____	___	_____	___	_____	___	_____	___

Humanity _____ Willpower _____ Blood Pool ❑❑❑❑❑❑❑❑❑❑+❑❑❑❑❑
Health _____(-0) _____(-1) _____(-1) _____(-2) _____(-2) _____(-5)
Weapon_____ Difficulty____ Damage____
Main Weapon Pool____ Punch Pool____ Dodge Pool____ _____ Pool ____