

# Break Legion:

A Players Guide to Somori

Name:

Nature:

Rank:

Player:

Demeanor:

First Team:

Chronicle:

Breed:

Concept:

## Attributes

### Physical

Strength \_\_\_\_\_ ●○○○○  
 Dexterity \_\_\_\_\_ ●○○○○  
 Stamina \_\_\_\_\_ ●○○○○

### Social

Charisma \_\_\_\_\_ ●○○○○  
 Manipulation \_\_\_\_\_ ●○○○○  
 Appearance \_\_\_\_\_ ●○○○○

### Mental

Perception \_\_\_\_\_ ●○○○○  
 Intelligence \_\_\_\_\_ ●○○○○  
 Wits \_\_\_\_\_ ●○○○○

## Abilities

### Talents

Alertness \_\_\_\_\_ ○○○○○  
 Athletics \_\_\_\_\_ ○○○○○  
 Brawl \_\_\_\_\_ ○○○○○  
 Dodge \_\_\_\_\_ ○○○○○  
 Empathy \_\_\_\_\_ ○○○○○  
 Expression \_\_\_\_\_ ○○○○○  
 Intimidation \_\_\_\_\_ ○○○○○  
 Leadership \_\_\_\_\_ ○○○○○  
 Streetwise \_\_\_\_\_ ○○○○○  
 Subterfuge \_\_\_\_\_ ○○○○○

### Skills

Animal Ken \_\_\_\_\_ ○○○○○  
 Crafts \_\_\_\_\_ ○○○○○  
 Drive \_\_\_\_\_ ○○○○○  
 Etiquette \_\_\_\_\_ ○○○○○  
 Firearms \_\_\_\_\_ ○○○○○  
 Leadership \_\_\_\_\_ ○○○○○  
 Melee \_\_\_\_\_ ○○○○○  
 Performance \_\_\_\_\_ ○○○○○  
 Stealth \_\_\_\_\_ ○○○○○  
 Survival \_\_\_\_\_ ○○○○○

### Knowledges

Bureaucracy \_\_\_\_\_ ○○○○○  
 Computer \_\_\_\_\_ ○○○○○  
 Enigmas \_\_\_\_\_ ○○○○○  
 Investigation \_\_\_\_\_ ○○○○○  
 Law \_\_\_\_\_ ○○○○○  
 Linguistics \_\_\_\_\_ ○○○○○  
 Medicine \_\_\_\_\_ ○○○○○  
 Occult \_\_\_\_\_ ○○○○○  
 Politics \_\_\_\_\_ ○○○○○  
 Science \_\_\_\_\_ ○○○○○

## Advantages

### Powers

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### Backgrounds

\_\_\_\_\_ ○○○○○  
 \_\_\_\_\_ ○○○○○  
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### Other Traits

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### Rage

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### Health

Bruised   
 Hurt -1   
 Injured -1   
 Wounded -2   
 Mauled -2   
 Crippled -5   
 Incapacitated

### Cincks

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### Willpower

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### Experience