

# Logsheet

Name:  
Player:  
Chronicle:

Court:  
Legacies:  
House:

Seeming:  
Society:  
Motley:

## Attributes

Physical		Social		Mental	
Strength	_____00000	Charisma	_____00000	Perception	_____00000
Dexterity	_____00000	Manipulation	_____00000	Intelligence	_____00000
Stamina	_____00000	Appearance	_____00000	Wits	_____00000

## Abilities

Talents		Skills		Knowledges	
Alertness	_____00000	Animal Ken	_____00000	Academics	_____00000
Athletics	_____00000	Crafts	_____00000	Computer	_____00000
Brawl	_____00000	Drive	_____00000	Enigmas	_____00000
Empathy	_____00000	Etiquette	_____00000	Gremayre	_____00000
Expression	_____00000	Firearms	_____00000	Investigation	_____00000
Intimidation	_____00000	Larceny	_____00000	Law	_____00000
Kenning	_____00000	Melee	_____00000	Medicine	_____00000
Leadership	_____00000	Performance	_____00000	Politics	_____00000
Streetwise	_____00000	Stealth	_____00000	Science	_____00000
Subterfuge	_____00000	Survival	_____00000	Technology	_____00000
	_____00000		_____00000		_____00000

## Advantages

Backgrounds		Arts		Realms	
_____	_____00000	_____	_____00000	Actor	_____00000
_____	_____00000	_____	_____00000	Fae	_____00000
_____	_____00000	_____	_____00000	Nature	_____00000
_____	_____00000	_____	_____00000	Prop	_____00000
_____	_____00000	_____	_____00000	Scene	_____00000
_____	_____00000	_____	_____00000	Time	_____00000

Glamour	
_____	0 0 0 0 0 0 0 0 0 0
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Willpower	
_____	0 0 0 0 0 0 0 0 0 0
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Antichesis	
_____	
_____	

Experience	
<input type="text"/>	
_____	0 0 0 0 0 0 0 0 0 0
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

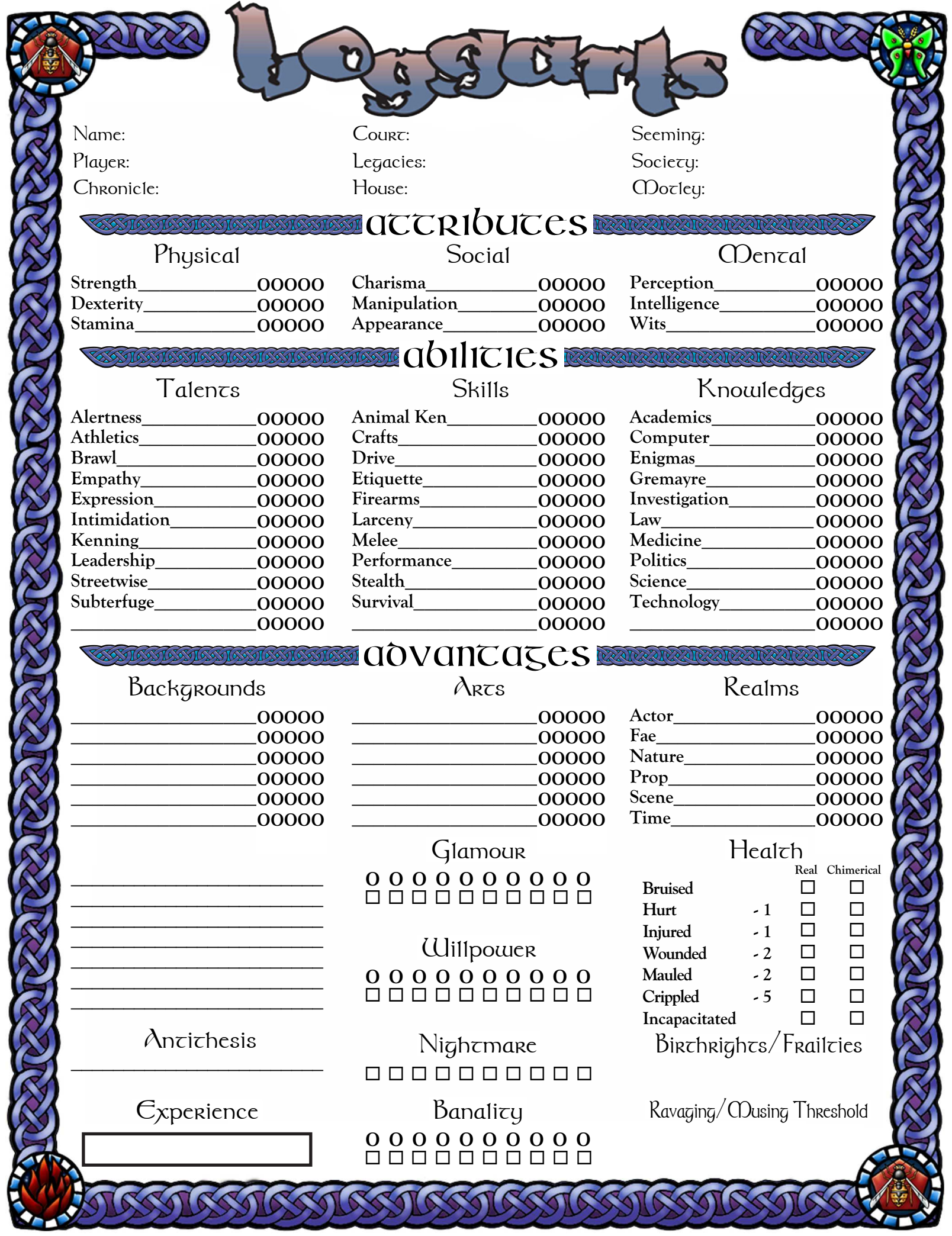
Nightmare	
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Banality	
_____	0 0 0 0 0 0 0 0 0 0
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Health		
	Real	Chimerical
Bruised	<input type="checkbox"/>	<input type="checkbox"/>
Hurt	-1 <input type="checkbox"/>	<input type="checkbox"/>
Injured	-1 <input type="checkbox"/>	<input type="checkbox"/>
Wounded	-2 <input type="checkbox"/>	<input type="checkbox"/>
Mauled	-2 <input type="checkbox"/>	<input type="checkbox"/>
Crippled	-5 <input type="checkbox"/>	<input type="checkbox"/>
Incapacitated	<input type="checkbox"/>	<input type="checkbox"/>

Birthrights/Frailties

Ravaging/Using Threshold



# Logbooks

## CHARACTER HISTORY SHEET

Mortal Name: \_\_\_\_\_

Chimera/Companions/Treasures:

Faerie Name: \_\_\_\_\_

Mortal Age: \_\_\_\_\_

Mortal Profession (if any): \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## DESCRIPTION

Mortal: \_\_\_\_\_

Changeling: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## PERSONALITY

Quirks: \_\_\_\_\_

Motivations & Goals: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## IDENTITY

Mortal: \_\_\_\_\_

Changeling: \_\_\_\_\_

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## EQUIPMENT

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## OATHCIRCLE

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## OTHER NOTES

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