

Gimme shelter



MERITS & FLAWS

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

CHIMERA

Items

Companions

TREASURES

Name: _____ Level: _____
Powers: _____

Name: _____ Level: _____
Powers: _____

Name: _____ Level: _____
Powers: _____

Name: _____ Level: _____
Powers: _____

Name: _____ Level: _____
Powers: _____

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Powers: _____

Name: _____ Level: _____
Powers: _____

Name: _____ Level: _____
Powers: _____



Gimme shelter

expanded backgrounds

Allies

Contacts

Dreamers

Fame

Holdings

Influence

Mentor

Remembrance

Resources

Retinue

Shadowtime

Status

Gimme shelter



combat

Armor Rating: _____

Initiative: _____

Movement: _____

Glamour

0 0 0 0 0 0 0 0 0 0

Willpower

0 0 0 0 0 0 0 0 0 0

Health

		Real	Chimerical
Bruised		<input type="checkbox"/>	<input type="checkbox"/>
Hurt	-1	<input type="checkbox"/>	<input type="checkbox"/>
Injured	-1	<input type="checkbox"/>	<input type="checkbox"/>
Wounded	-2	<input type="checkbox"/>	<input type="checkbox"/>
Mauled	-2	<input type="checkbox"/>	<input type="checkbox"/>
Crippled	-5	<input type="checkbox"/>	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>	<input type="checkbox"/>

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

ARMORS

Class: _____

Rating: _____

Penalty: _____

Description: _____

Class: _____

Rating: _____

Penalty: _____

Description: _____

Attack

Close (armed) _____ 0000000000
 Close (unarmed) _____ 0000000000
 Ranged (bows) _____ 0000000000
 Ranged (guns) _____ 0000000000
 Ranged (throwing) _____ 0000000000

Defense

Block _____ 0000000000
 Dodge _____ 0000000000
 Parry _____ 0000000000
 Soak (aggravated / lethal) _____ 0000000000
 Soak (bashing/chimerical lethal) _____ 0000000000

notes



Gimme shelter



personality

Seelie: _____

Unseelie: _____

Mortal: _____

Quote: _____

details

Mortal Name: _____ Mortal Seeming: _____

Fae Name: _____

Occupation: _____

Date of Birth: _____

Place of Birth: _____ Fae Seeming: _____

Legal Status: _____

Date of Chrysalis: _____

Date of Saining: _____

Known Relatives: _____

_____ Eyes: _____ Hair: _____

_____ Height: _____ Weight: _____

portraits

Mortal

Fae

