

THE ENCHANTED

Name:

Court:

Seeming:

Player:

Seelie Legacy:

Heritage:

Chronicle:

Unseelie Legacy:

House:

Attributes

Physical

Social

Mental

Strength _____ 00000

Charisma _____ 00000

Perception _____ 00000

Dexterity _____ 00000

Manipulation _____ 00000

Intelligence _____ 00000

Stamina _____ 00000

Appearance _____ 00000

Wits _____ 00000

Abilities

Talents

Skills

Knowledges

Alertness _____ 00000

Crafts _____ 00000

Computer _____ 00000

Athletics _____ 00000

Drive _____ 00000

Enigmas _____ 00000

Brawl _____ 00000

Etiquette _____ 00000

Investigation _____ 00000

Dodge _____ 00000

Firearms _____ 00000

Law _____ 00000

Empathy _____ 00000

Leadership _____ 00000

Linguistics _____ 00000

Expression _____ 00000

Melee _____ 00000

Medicine _____ 00000

Intimidation _____ 00000

Performance _____ 00000

Mythlore _____ 00000

Kenning _____ 00000

Security _____ 00000

Occult _____ 00000

Streetwise _____ 00000

Stealth _____ 00000

Politics _____ 00000

Subterfuge _____ 00000

Survival _____ 00000

Science _____ 00000

Advantages

Backgrounds

Arts

Realms

_____ 00000

_____ 00000

Actor _____ 00000

_____ 00000

_____ 00000

Fae _____ 00000

_____ 00000

_____ 00000

Nature _____ 00000

_____ 00000

_____ 00000

Prop _____ 00000

_____ 00000

_____ 00000

Scene _____ 00000

_____ 00000

_____ 00000

Time _____ 00000

_____ 00000

_____ 00000

Merits & Flaws

Glamour

Health

Merit/Fae Gift _____ Cost _____

0 0 0 0 0 0 0 0 0 0

Flaw/Faerie Mark _____ Bonus _____

Willpower

0 0 0 0 0 0 0 0 0 0

Banality

0 0 0 0 0 0 0 0 0 0

Experience

Bruised

Hurt -1

Injured -1

Wounded -2

Mauled -2

Crippled -5

Incapacitated