

# REDCAPS

Name:

Court:

Seeming:

Player:

Seelie Legacy:

House:

Chronicle:

Unseelie Legacy:

Society:

## Attributes

### Physical

### Social

### Mental

Strength \_\_\_\_\_ 00000

Charisma \_\_\_\_\_ 00000

Perception \_\_\_\_\_ 00000

Dexterity \_\_\_\_\_ 00000

Manipulation \_\_\_\_\_ 00000

Intelligence \_\_\_\_\_ 00000

Stamina \_\_\_\_\_ 00000

Appearance \_\_\_\_\_ 00000

Wits \_\_\_\_\_ 00000

## Abilities

### Talents

### Skills

### Knowledges

Alertness \_\_\_\_\_ 00000

Crafts \_\_\_\_\_ 00000

Computer \_\_\_\_\_ 00000

Athletics \_\_\_\_\_ 00000

Drive \_\_\_\_\_ 00000

Enigmas \_\_\_\_\_ 00000

Brawl \_\_\_\_\_ 00000

Etiquette \_\_\_\_\_ 00000

Gremayre \_\_\_\_\_ 00000

Dodge \_\_\_\_\_ 00000

Firearms \_\_\_\_\_ 00000

Investigation \_\_\_\_\_ 00000

Empathy \_\_\_\_\_ 00000

Leadership \_\_\_\_\_ 00000

Law \_\_\_\_\_ 00000

Intimidation \_\_\_\_\_ 00000

Melee \_\_\_\_\_ 00000

Linguistics \_\_\_\_\_ 00000

Kenning \_\_\_\_\_ 00000

Performance \_\_\_\_\_ 00000

Lore \_\_\_\_\_ 00000

Persuasion \_\_\_\_\_ 00000

Security \_\_\_\_\_ 00000

Medicine \_\_\_\_\_ 00000

Streetwise \_\_\_\_\_ 00000

Stealth \_\_\_\_\_ 00000

Politics \_\_\_\_\_ 00000

Subterfuge \_\_\_\_\_ 00000

Survival \_\_\_\_\_ 00000

Science \_\_\_\_\_ 00000

## Advantages

### Backgrounds

### Arts

### Realms

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

Actor \_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

Fae \_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

Nature \_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

Prop \_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

Scene \_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

Time \_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

### Other Traits

### Glamour

### Health

\_\_\_\_\_ 00000

0 0 0 0 0 0 0 0 0 0

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

### Willpower

0 0 0 0 0 0 0 0 0 0

Real Chimerical

Bruised

Hurt -1

Injured -1

Wounded -2

Mauled -2

Crippled -5

Incapacitated

### Birthrights/Frailties

Dark Appetite & Bully Browbeat /  
Bad Attitude

### Ravaging/CDusing Threshold

### Experience

### Banality

0 0 0 0 0 0 0 0 0 0



# REDCAPS

## Character History Sheet

Mortal Name: \_\_\_\_\_

Chimera/Companions/Treasures:

Faerie Name: \_\_\_\_\_

Mortal Age: \_\_\_\_\_

Mortal Profession(if any): \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Description

Mortal: \_\_\_\_\_

Changeling: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Personality

Quirks: \_\_\_\_\_

Motivations & Goals: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Identity

Mortal: \_\_\_\_\_

Changeling: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Equipment

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Oathcircle

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Other Notes

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_