

Dark Ages GHOUL

Name:
Player:
Chronicle:

Nature:
Demeanor:
Concept:

Domitor:
Duties:
Type:

ATTRIBUTES

Physical		Social		Mental	
Strength	_____00000	Charisma	_____00000	Perception	_____00000
Dexterity	_____00000	Manipulation	_____00000	Intelligence	_____00000
Stamina	_____00000	Appearance	_____00000	Wits	_____00000

ABILITIES

Talents		Skills		Knowledges	
Alertness	_____00000	Animal Ken	_____00000	Academics	_____00000
Athletics	_____00000	Archery	_____00000	Hearth Wisdom	_____00000
Brawl	_____00000	Commerce	_____00000	Investigation	_____00000
Dodge	_____00000	Crafts	_____00000	Law	_____00000
Empathy	_____00000	Etiquette	_____00000	Linguistics	_____00000
Expression	_____00000	Melee	_____00000	Medicine	_____00000
Intimidation	_____00000	Performance	_____00000	Occult	_____00000
Leadership	_____00000	Ride	_____00000	Politics	_____00000
Legerdemain	_____00000	Stealth	_____00000	Seneschal	_____00000
Subterfuge	_____00000	Survival	_____00000	Theology	_____00000

ADVANTAGES

Disciplines		Backgrounds		Virtues	
_____	00000	_____	00000	Conscience	_____00000
_____	00000	_____	00000	Self-Control	_____00000
_____	00000	_____	00000	Courage	_____00000
_____	00000	_____	00000		
_____	00000	_____	00000		
_____	00000	_____	00000		

Other Traits

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

Humanity

0 0 0 0 0 0 0 0 0 0

Willpower

0 0 0 0 0 0 0 0 0 0

Bloodpool

Overdosing?

Health

Bruised		<input type="checkbox"/>
Hurt	- 1	<input type="checkbox"/>
Injured	- 1	<input type="checkbox"/>
Wounded	- 2	<input type="checkbox"/>
Mauled	- 2	<input type="checkbox"/>
Crippled	- 5	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>

Blood Bond

Experience

Dark Ages GHOUL

MERITS & FLAWS

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

DOMITOR

Name: _____ Clan: _____ Generation: _____ Age: _____
 Description: _____

Thoughts Toward Master: _____

Duties: _____

REVENANT FAMILY

Family Name: _____ Clan Family Serves: _____

Family Information: _____

COMBAT

Weapon/ Attack	Diff.	Damage	Range	Rate	Ammo	Conceal

Armor _____
 Class: _____
 Rating: _____
 Penalty: _____
 Description: _____

Dark Ages GHOUL



Allies

Mentor

Contacts

Resources

Domains

Retainers

Influence

Status

Other (_____)

Other (_____)



Gear (Carried)

Equipment (Owned)

Vehicles

Misc.





Location

Description

Dark Ages GHOUL

HISTORY

Goals

DESCRIPTION

Age: _____
Apparent Age: _____
Date of Birth: _____
Place of Birth: _____
Hair: _____
Eyes: _____
Race: _____
Nationality: _____
Height: _____
Weight: _____
Sex: _____

Experience

Total: _____
Total Spent: _____
Spent On: _____

Derangements

Languages

COTERIE INFORMATION

Name: _____	Player: _____	Thoughts: _____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____