

Dark Ages

MESSIANIC VOICES

NAME:
 PLAYER:
 CHRONICLE:

NATURE:
 Demeanor:
 Concept:

RANK:
 FACTION:
 CABAL:



ATTRIBUTES

Physical	Social	Mental
Strength _____ 00000	Charisma _____ 00000	Perception _____ 00000
Dexterity _____ 00000	Manipulation _____ 00000	Intelligence _____ 00000
Stamina _____ 00000	Appearance _____ 00000	Wits _____ 00000



ABILITIES

Talents	Skills	Knowledges
Alertness _____ 00000	Animal Ken _____ 00000	Academics _____ 00000
Athletics _____ 00000	Archery _____ 00000	Cosmology _____ 00000
Awareness _____ 00000	Crafts _____ 00000	Enigmas _____ 00000
Brawl _____ 00000	Etiquette _____ 00000	Hearth Wisdom _____ 00000
Dodge _____ 00000	Herbalism _____ 00000	Investigation _____ 00000
Empathy _____ 00000	Melee _____ 00000	Linguistics _____ 00000
Expression _____ 00000	Performance _____ 00000	Medicine _____ 00000
Intimidation _____ 00000	Ride _____ 00000	Occult _____ 00000
Leadership _____ 00000	Stealth _____ 00000	Politics _____ 00000
Subterfuge _____ 00000	Survival _____ 00000	Theology _____ 00000



ADVANTAGES

Backgrounds	Foundation	Pillars
_____ 00000	=====	_____ 00000
_____ 00000	_____ 0 0 0 0 0 _____	_____ 00000
_____ 00000	Aura: _____ ()	_____ 00000
_____ 00000		_____ 00000
_____ 00000		

Merits & Flaws

Merit	Cost
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
Flaw	Bonus
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Quintessence

□ □ □ □ □ □ □ □ □ □
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Points Per Turn: _____

Willpower

0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □

Backlash

Branding/Twilight

Health

Bruised		□
Hurt	- 1	□
Injured	- 1	□
Wounded	- 2	□
Mauled	- 2	□
Crippled	- 5	□
Incapacitated		□

Experience