

Dark Ages VALDAERMEN

NAME:
PLAYER:
CHRONICLE:

NATURE:
DEMEANOR:
CONCEPT:

RANK:
FACTION:
CABAL:



ATTRIBUTES

Physical	Social	Mental
Strength _____ 00000	Charisma _____ 00000	Perception _____ 00000
Dexterity _____ 00000	Manipulation _____ 00000	Intelligence _____ 00000
Stamina _____ 00000	Appearance _____ 00000	Wits _____ 00000



ABILITIES

Talents	Skills	Knowledges
Alertness _____ 00000	Animal Ken _____ 00000	Academics _____ 00000
Athletics _____ 00000	Archery _____ 00000	Cosmology _____ 00000
Awareness _____ 00000	Crafts _____ 00000	Enigmas _____ 00000
Brawl _____ 00000	Etiquette _____ 00000	Hearth Wisdom _____ 00000
Dodge _____ 00000	Herbalism _____ 00000	Investigation _____ 00000
Empathy _____ 00000	Melee _____ 00000	Linguistics _____ 00000
Expression _____ 00000	Performance _____ 00000	Medicine _____ 00000
Intimidation _____ 00000	Ride _____ 00000	Occult _____ 00000
Leadership _____ 00000	Stealth _____ 00000	Politics _____ 00000
Subterfuge _____ 00000	Survival _____ 00000	Theology _____ 00000



ADVANTAGES

Backgrounds	Foundation	Pillars
_____ 00000	_____	_____ 00000
_____ 00000	_____	_____ 00000
_____ 00000	0 0 0 0 0	_____ 00000
_____ 00000	Aura: _____ ()	_____ 00000
_____ 00000		_____ 00000
_____ 00000		

Other Traits

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Quintessence

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Points Per Turn: _____									

Willpower

0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Backlash

Branding/Twilight

Health

Bruised		<input type="checkbox"/>
Hurt	- 1	<input type="checkbox"/>
Injured	- 1	<input type="checkbox"/>
Wounded	- 2	<input type="checkbox"/>
Mauled	- 2	<input type="checkbox"/>
Crippled	- 5	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>

Experience

Dark Ages VALDAERMEN



Allies

Library

Contacts

Mentor

Cray

Servants

Familiar

Resources

Influence

Other (_____)



possessions

Gear (Carried)

Equipment (Owned)

Foci

Misc.



chantry

Location

Description



SANCTUM

Location

Description

Dark Ages VALDAERMEN



history

Goals/Destiny



DESCRIPTION

Age: _____
Apparent Age: _____
Date of Birth: _____
Hair: _____
Eyes: _____
Race: _____
Nationality: _____
Height: _____
Weight: _____
Sex: _____

Derangements

Languages



Cabal Chart

VISUALS



Character Sketch

