Dark ages Lhiannan

Name: Nature: Generation:
Player: Demeanor: Title:
Chronicle: Concept: Sire:

ATTRIBUTES

Physical
Strength ●○○○○○○
Dexterity ●○○○○○○
Stamina ●○○○○○○

Social
Charisma ●○○○○○○
Manipulation ●○○○○○○
Appearance ●○○○○○○

Mental
Perception ●○○○○○○
Intelligence ●○○○○○○
Wits ●○○○○○○

ABILITIES

Talents
Alertness ○○○○○○○
Athletics ○○○○○○○
Brawl ○○○○○○○
Dodge ○○○○○○○
Empathy ○○○○○○○
Expression ○○○○○○○
Intimidation ○○○○○○○
Leadership ○○○○○○○
Legerdemain ○○○○○○○
Subterfuge ○○○○○○○

Skills
Animal Ken ○○○○○○○
Archery ○○○○○○○
Commerce ○○○○○○○
Crafts ○○○○○○○
Etiquette ○○○○○○○
Melee ○○○○○○○
Performance ○○○○○○○
Ride ○○○○○○○
Stealth ○○○○○○○
Survival ○○○○○○○

Knowledges
Academics ○○○○○○○
Hearth Wisdom ○○○○○○○
Investigation ○○○○○○○
Law ○○○○○○○
Linguistics ○○○○○○○
Medicine ○○○○○○○
Occult ○○○○○○○
Politics ○○○○○○○
Seneschal ○○○○○○○
Theology ○○○○○○○

ADVANTAGES

Disciplines
Animalism ○○○○○○○
Ogham ○○○○○○○
Presence ○○○○○○○
_____ ○○○○○○○
_____ ○○○○○○○
_____ ○○○○○○○

Backgrounds
_____ ○○○○○○○
_____ ○○○○○○○
_____ ○○○○○○○
_____ ○○○○○○○
_____ ○○○○○○○
_____ ○○○○○○○

Virtues
Conscience/Conviction ●○○○○
Self-Control/Instinct ●○○○○
Courage ●○○○○

Merits & Flaws

Merit	Cost

Flaw	Bonus

Road
_____
○ ○ ○ ○ ○ ○ ○ ○ ○ ○
Aura:_____( )

Willpower
○ ○ ○ ○ ○ ○ ○ ○ ○ ○
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Bloodpool
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐
Points Per Turn:_____

Health

Bruised		☐
Hurt	- 1	☐
Injured	- 1	☐
Wounded	- 2	☐
Mauled	- 2	☐
Crippled	- 5	☐
Incapacitated		☐

Weakness
Difficulties to detect their Nature reduced by 2;
All dice polls reduced by 1 when outside thier territory

Experience