

Dark Ages

FOLLOWERS OF SET™

Name:
Player:
Chronicle:

Nature:
Demeanor:
Concept:

Generation:
Title:
Sire:

ATTRIBUTES

Physical	Social	Mental
Strength _____ 00000000	Charisma _____ 00000000	Perception _____ 00000000
Dexterity _____ 00000000	Manipulation _____ 00000000	Intelligence _____ 00000000
Stamina _____ 00000000	Appearance _____ 00000000	Wits _____ 00000000

ABILITIES

Talents	Skills	Knowledges
Alertness _____ 00000000	Animal Ken _____ 00000000	Academics _____ 00000000
Athletics _____ 00000000	Archery _____ 00000000	Hearth Wisdom _____ 00000000
Brawl _____ 00000000	Commerce _____ 00000000	Investigation _____ 00000000
Dodge _____ 00000000	Crafts _____ 00000000	Law _____ 00000000
Empathy _____ 00000000	Etiquette _____ 00000000	Linguistics _____ 00000000
Expression _____ 00000000	Melee _____ 00000000	Medicine _____ 00000000
Intimidation _____ 00000000	Performance _____ 00000000	Occult _____ 00000000
Leadership _____ 00000000	Ride _____ 00000000	Politics _____ 00000000
Legerdemain _____ 00000000	Stealth _____ 00000000	Seneschal _____ 00000000
Subterfuge _____ 00000000	Survival _____ 00000000	Theology _____ 00000000

ADVANTAGES

Disciplines	Backgrounds	Virtues
_____ 00000000	_____ 00000000	Conscience/Conviction _____ 000000
_____ 00000000	_____ 00000000	Self-Control/Instinct _____ 000000
_____ 00000000	_____ 00000000	Courage _____ 000000
_____ 00000000	_____ 00000000	
_____ 00000000	_____ 00000000	
_____ 00000000	_____ 00000000	

Merits & Flaws	Road	Health
Merit _____ Cost _____	_____ 00000000	Bruised _____ <input type="checkbox"/>
_____ _____	Aura: _____ ()	Hurt -1 _____ <input type="checkbox"/>
_____ _____	Willpower	Injured -1 _____ <input type="checkbox"/>
_____ _____	_____ 00000000	Wounded -2 _____ <input type="checkbox"/>
_____ _____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Mauled -2 _____ <input type="checkbox"/>
Flaw _____ Bonus _____	Bloodpool	Crippled -5 _____ <input type="checkbox"/>
_____ _____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Incapacitated _____ <input type="checkbox"/>
_____ _____	Weakness	Sunlight Inflicts Double Damage.
_____ _____	Sunlight Inflicts Double Damage.	+1 Dif. in Bright Light.
_____ _____	Experience	<input type="text"/>
_____ _____	Points Per Turn: _____	

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PERSONAL INFORMATION

Sire: _____ Haven: _____ Domain: _____
Overlord: _____
Vassals: _____

Discipline Technique:

Name: _____ Source/ Page: _____ System: _____

Rituals:

Name: _____ Source/ Page: _____ System: _____

Moments of Truth:

Goals & Plots:

COTERIC INFORMATION

Other Cainites:

Name: _____ Clan: _____ Player: _____ Thoughts: _____

Background Pool:

Background: _____ Contributed by: _____ Rating: _____ Description: _____

