

# Dark Ages Inquisitor

Name:  
Player:  
Chronicle:

Nature:  
Demeanor:  
Impulse:

Order:  
Chapter:  
Concept:

## Attributes

Physical		Social		Mental	
Strength	_____00000	Charisma	_____00000	Perception	_____00000
Dexterity	_____00000	Manipulation	_____00000	Intelligence	_____00000
Stamina	_____00000	Appearance	_____00000	Wits	_____00000

## Abilities

Talents		Skills		Knowledges	
Alertness	_____00000	Animal Ken	_____00000	Academics	_____00000
Athletics	_____00000	Archery	_____00000	Hearth Wisdom	_____00000
Brawl	_____00000	Commerce	_____00000	Investigation	_____00000
Dodge	_____00000	Crafts	_____00000	Law	_____00000
Empathy	_____00000	Etiquette	_____00000	Linguistics	_____00000
Expression	_____00000	Melee	_____00000	Medicine	_____00000
Intimidation	_____00000	Performance	_____00000	Occult	_____00000
Leadership	_____00000	Ride	_____00000	Politics	_____00000
Legerdemain	_____00000	Stealth	_____00000	Seneschal	_____00000
Subterfuge	_____00000	Survival	_____00000	Theology	_____00000

## Advantages

Backgrounds		Virtues		Superior Virtues	
_____	_____00000	Self-Control	_____00000	Wisdom	_____00000
_____	_____00000	Conscience	_____00000	Faith	_____00000
_____	_____00000	Courage	_____00000	Zeal	_____00000
_____	_____00000				

### == Blessings & Curses ==

Blessings

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Curses

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Holy Art

\_\_\_\_\_00000

\_\_\_\_\_00000

\_\_\_\_\_00000

### ==== Piety ====

0 0 0 0 0 0 0 0 0 0

### ==== Willpower ====

0 0 0 0 0 0 0 0 0 0

### ==== Conviction ====

Callous?: \_\_\_\_\_

Banked Conviction: \_\_\_\_\_

### ==== Health ====

Bruised

Hurt - 1

Injured - 1

Wounded - 2

Mauled - 2

Crippled - 5

Incapacitated

### ==== Experience ====

\_\_\_\_\_