

# Changeling

Name:  
 Player:  
 Chronicle:

Nature:  
 Demeanor:  
 Concept:

Court:  
 Agenda:  
 Outcircle:

## Attributes

### Physical

Strength \_\_\_\_\_ 00000  
 Dexterity \_\_\_\_\_ 00000  
 Stamina \_\_\_\_\_ 00000

### Social

Charisma \_\_\_\_\_ 00000  
 Manipulation \_\_\_\_\_ 00000  
 Appearance \_\_\_\_\_ 00000

### Mental

Perception \_\_\_\_\_ 00000  
 Intelligence \_\_\_\_\_ 00000  
 Wits \_\_\_\_\_ 00000

## Abilities

### Talents

Alertness \_\_\_\_\_ 00000  
 Athletics \_\_\_\_\_ 00000  
 Awareness \_\_\_\_\_ 00000  
 Brawl \_\_\_\_\_ 00000  
 Expression \_\_\_\_\_ 00000  
 Intimidation \_\_\_\_\_ 00000  
 Kenning \_\_\_\_\_ 00000  
 Leadership \_\_\_\_\_ 00000  
 Legerdemain \_\_\_\_\_ 00000  
 Subterfuge \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

### Skills

Animal Ken \_\_\_\_\_ 00000  
 Archery \_\_\_\_\_ 00000  
 Commerce \_\_\_\_\_ 00000  
 Crafts \_\_\_\_\_ 00000  
 Etiquette \_\_\_\_\_ 00000  
 Melee \_\_\_\_\_ 00000  
 Performance \_\_\_\_\_ 00000  
 Ride \_\_\_\_\_ 00000  
 Stealth \_\_\_\_\_ 00000  
 Survival \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

### Knowledges

Academics \_\_\_\_\_ 00000  
 Enigmas \_\_\_\_\_ 00000  
 Gramarye \_\_\_\_\_ 00000  
 Hearth Wisdom \_\_\_\_\_ 00000  
 Investigation \_\_\_\_\_ 00000  
 Law \_\_\_\_\_ 00000  
 Medicine \_\_\_\_\_ 00000  
 Occult \_\_\_\_\_ 00000  
 Politics \_\_\_\_\_ 00000  
 Seneschal \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

## Advantages

### Dominions

Dawn \_\_\_\_\_ 00000  
 Day \_\_\_\_\_ 00000  
 Dusk \_\_\_\_\_ 00000  
 Night \_\_\_\_\_ 00000

### Backgrounds

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

### Other Traits

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

### Cantrips

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### Mists

0 0 0 0 0 0 0 0 0 0 0

### Weaving

0 0 0 0 0 0 0 0 0 0 0

### Echoes

### Willpower

0 0 0 0 0 0 0 0 0 0 0

### Experience

### Health

Bruised \_\_\_\_\_   
 Hurt - 1 \_\_\_\_\_   
 Injured - 1 \_\_\_\_\_   
 Wounded - 2 \_\_\_\_\_   
 Mauled - 2 \_\_\_\_\_   
 Crippled - 5 \_\_\_\_\_   
 Incapacitated \_\_\_\_\_

# Changeling

## Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## Fae Mien

Lesser Features

Lesser Features

Greater Features

_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

## Cantrips

Dawn

Day

Dusk

Night

_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

## Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Ammo	Conceal	Armor
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____

Class: \_\_\_\_\_

Rating: \_\_\_\_\_

Penalty: \_\_\_\_\_

Description: \_\_\_\_\_

# Changeling

## Expanded Backgrounds

Allies

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Mentor

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Contacts

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Resources

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Influence

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Retinue

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Library

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Other ( \_\_\_\_\_ )

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## Oaths

Fae

Human

Type: \_\_\_\_\_  
Our Duty is To: \_\_\_\_\_  
We Fail If: \_\_\_\_\_  
The Punishments: \_\_\_\_\_

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Type: \_\_\_\_\_  
Our Duty is To: \_\_\_\_\_  
We Fail If: \_\_\_\_\_  
The Punishments: \_\_\_\_\_

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Type: \_\_\_\_\_  
Our Duty is To: \_\_\_\_\_  
We Fail If: \_\_\_\_\_  
The Punishments: \_\_\_\_\_

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Type: \_\_\_\_\_  
Our Duty is To: \_\_\_\_\_  
We Fail If: \_\_\_\_\_  
The Punishments: \_\_\_\_\_

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# Changeling

## History

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## Description

Age: \_\_\_\_\_

Apparent Age: \_\_\_\_\_

Date of Birth: \_\_\_\_\_

Hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Race: \_\_\_\_\_

Nationality: \_\_\_\_\_

Height: \_\_\_\_\_

Weight: \_\_\_\_\_

Sex: \_\_\_\_\_

## Possessions

Gear (Carried)

Equipment (Owned)

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

## Treasures & Holdings

Name

Description

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____