

CIRCLE OF RED

NAME:
PLAYER:
CHRONICLE:

NATURE:
DEMEANOR:
CONCEPT:

RANK:
FACTION:
CABAL:



ATTRIBUTES

physical

social

MENTAL

Strength _____	00000	Charisma _____	00000	Perception _____	00000
Dexterity _____	00000	Manipulation _____	00000	Intelligence _____	00000
Stamina _____	00000	Appearance _____	00000	Wits _____	00000



ABILITIES

TALENTS

skills

KNOWLEDGES

Alertness _____	00000	Animal Ken _____	00000	Academics _____	00000
Athletics _____	00000	Archery _____	00000	Cosmology _____	00000
Awareness _____	00000	Crafts _____	00000	Enigmas _____	00000
Brawl _____	00000	Etiquette _____	00000	Esoterica _____	00000
Empathy _____	00000	Herbalism _____	00000	Hearth Wisdom _____	00000
Expression _____	00000	Melee _____	00000	Investigation _____	00000
Intimidation _____	00000	Performance _____	00000	Medicine _____	00000
Leadership _____	00000	Ride _____	00000	Occult _____	00000
Legerdemain _____	00000	Stealth _____	00000	Politics _____	00000
Subterfuge _____	00000	Survival _____	00000	Theology _____	00000
_____	00000	_____	00000	_____	00000



ADVANTAGES

BACKGROUNDS

FOUNDATION

PILLARS

_____	00000	_____	00000
_____	00000	_____	00000
_____	00000	0 0 0 0 0	_____
_____	00000	Aura: _____ ()	_____
_____	00000	_____	00000
_____	00000	_____	00000



OTHER TRAITS

QUINTESSENCE

HEALTH

_____	00000	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Bruised	-1	<input type="checkbox"/>
_____	00000	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Hurt	-1	<input type="checkbox"/>
_____	00000	Points Per Turn: _____	Injured	-1	<input type="checkbox"/>
_____	00000	willpower	Wounded	-2	<input type="checkbox"/>
_____	00000	0 0 0 0 0 0 0 0 0 0	Mauled	-2	<input type="checkbox"/>
_____	00000	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Crippled	-5	<input type="checkbox"/>
_____	00000	BACKLASH	Incapacitated		<input type="checkbox"/>

BRANDING/TWILIGHT

experience

_____ 00000

_____ 00000

CIRCLE OF RED

MERITS & FLAWS

MERIT	TYPE	COST	FLAW	TYPE	BONUS

MAGIC

ROTES

ROTES

TALISMANS:

NAME:	SOURCE/PAGE:	SYSTEM:

MAGICAL AIDES:

NAME:	SOURCE/PAGE:	SYSTEM:

COMBAT

WEAPON/ ATTACK	DIFF.	DAMAGE	RANGE	RATE	AMMO	CONCEAL

ARMOR

Class: _____
 Rating: _____
 Penalty: _____
 Description: _____

CIRCLE OF RED

EXPANDED BACKGROUNDS

ALLIES

CONTACTS

CRAY

FAMILIAR

INFLUENCE

LIBRARY

MENTOR

SERVANTS

RESOURCES

OTHER (_____)

POSSESSIONS

GEAR (CARRIED)

FOCI

EQUIPMENT (OWNED)

MISC.

CHANTRY

LOCATION

DESCRIPTION

SANCTUM

LOCATION

DESCRIPTION

CIRCLE OF RED

history

GOALS/DESTINY

DESCRIPTION

Age: _____
Apparent Age: _____
Date of Birth: _____
Hair: _____
Eyes: _____
Race: _____
Nationality: _____
Height: _____
Weight: _____
Sex: _____

VISUALS

CABAL CHART

CHARACTER SKETCH

