

VAMPIRE

THE DARK AGES

NAME:

NATURE:

CLAN/FAMILY:

PLAYER:

DEMEANOR:

AGE:

CHRONICLE:

CONCEPT:

DOMITOR:

ATTRIBUTES

PHYSICAL

Strength _____ 00000
 Dexterity _____ 00000
 Stamina _____ 00000

SOCIAL

Charisma _____ 00000
 Manipulation _____ 00000
 Appearance _____ 00000

MENTAL

Perception _____ 00000
 Intelligence _____ 00000
 Wits _____ 00000

ABILITIES

TALENTS

Alertness _____ 00000
 Athletics _____ 00000
 Awareness _____ 00000
 Brawl _____ 00000
 Empathy _____ 00000
 Expression _____ 00000
 Intimidation _____ 00000
 Leadership _____ 00000
 Legerdemain _____ 00000
 Subterfuge _____ 00000
 _____ 00000

SKILLS

Animal Ken _____ 00000
 Archery _____ 00000
 Commerce _____ 00000
 Crafts _____ 00000
 Etiquette _____ 00000
 Melee _____ 00000
 Performance _____ 00000
 Ride _____ 00000
 Stealth _____ 00000
 Survival _____ 00000
 _____ 00000

KNOWLEDGES

Academics _____ 00000
 Enigmas _____ 00000
 Hearth Wisdom _____ 00000
 Investigation _____ 00000
 Law _____ 00000
 Medicine _____ 00000
 Occult _____ 00000
 Politics _____ 00000
 Seneschal _____ 00000
 Theology _____ 00000
 _____ 00000

ADVANTAGES

DISCIPLINES

Current Max Level
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

BACKGROUNDS

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

VIRTUES

Conscience/Conviction _____ 00000
 Self-Control/Instinct _____ 00000
 Courage _____ 00000

OTHER TRAITS

ROAD

○○○○○○○○○○○○○○
 Aura: _____ ()

WILLPOWER

○○○○○○○○○○○○○○

BLOOD POOL

Overdosing?

HEALTH

Bruised
 Hurt -1
 Injured -1
 Wounded -2
 Mauled -2
 Crippled -5
 Incapacitated

EXPERIENCE

