

Wolves OF THE SEA

NAME:

NATURE:

CLAN:

PLAYER:

DEMEANOR:

GENERATION:

CHRONICLE:

CONCEPT:

SIRE:

ATTRIBUTES

PHYSICAL

Strength_____0000000000
Dexterity_____0000000000
Stamina_____0000000000

SOCIAL

Charisma_____0000000000
Manipulation_____0000000000
Appearance_____0000000000

MENTAL

Perception_____0000000000
Intelligence_____0000000000
Wits_____0000000000

ABILITIES

TALENTS

Alertness_____0000000000
Athletics_____0000000000
Awareness_____0000000000
Brawl_____0000000000
Empathy_____0000000000
Expression_____0000000000
Intimidation_____0000000000
Leadership_____0000000000
Legerdemain_____0000000000
Subterfuge_____0000000000
_____0000000000

SKILLS

Animal Ken_____0000000000
Archery_____0000000000
Commerce_____0000000000
Crafts_____0000000000
Etiquette_____0000000000
Melee_____0000000000
Performance_____0000000000
Ride_____0000000000
Stealth_____0000000000
Survival_____0000000000
_____0000000000

KNOWLEDGES

Academics_____0000000000
Enigmas_____0000000000
Hearth Wisdom_____0000000000
Investigation_____0000000000
Law_____0000000000
Medicine_____0000000000
Occult_____0000000000
Politics_____0000000000
Seneschal_____0000000000
Theology_____0000000000
_____0000000000

ADVANTAGES

DISCIPLINES

_____0000000000
_____0000000000
_____0000000000
_____0000000000
_____0000000000
_____0000000000

BACKGROUNDS

_____0000000000
_____0000000000
_____0000000000
_____0000000000
_____0000000000
_____0000000000

VIRTUES

Conscience/Conviction_____00000
Self-Control/Instinct_____00000
Courage_____00000

OTHER TRAITS

ROAD

0000000000
Aura:_____()

WILLPOWER

0000000000
□□□□□□□□□□

BLOOD POOL

□□□□□□□□□□
□□□□□□□□□□
□□□□□□□□□□
□□□□□□□□□□
□□□□□□□□□□

HEALTH

Bruised _____ □
Hurt -1 _____ □
Injured -1 _____ □
Wounded -2 _____ □
Mauled -2 _____ □
Crippled -5 _____ □
Incapacitated _____ □

WEAKNESS

[illegible]