

# VAMPIRE

## THE DARK AGES

NAME:

NATURE:

CLAN:

PLAYER:

DEMEANOR:

GENERATION:

CHRONICLE:

CONCEPT:

SIRE:

### ATTRIBUTES

#### PHYSICAL

Strength\_\_\_ 00000 00000  
Dexterity\_\_\_ 00000 00000  
Stamina\_\_\_ 00000 00000

#### SOCIAL

Charisma\_\_\_ 00000 00000  
Manipulation\_\_\_ 00000 00000  
Appearance\_\_\_ 00000 00000

#### MENTAL

Perception\_\_\_ 00000 00000  
Intelligence\_\_\_ 00000 00000  
Wits\_\_\_ 00000 00000

### ABILITIES

#### TALENTS

Alertness\_\_\_ 00000 00000  
Athletics\_\_\_ 00000 00000  
Awareness\_\_\_ 00000 00000  
Brawl\_\_\_ 00000 00000  
Empathy\_\_\_ 00000 00000  
Expression\_\_\_ 00000 00000  
Intimidation\_\_\_ 00000 00000  
Leadership\_\_\_ 00000 00000  
Legerdemain\_\_\_ 00000 00000  
Subterfuge\_\_\_ 00000 00000  
\_\_\_\_\_ 00000 00000

#### SKILLS

Animal Ken\_\_\_ 00000 00000  
Archery\_\_\_ 00000 00000  
Commerce\_\_\_ 00000 00000  
Crafts\_\_\_ 00000 00000  
Etiquette\_\_\_ 00000 00000  
Melee\_\_\_ 00000 00000  
Performance\_\_\_ 00000 00000  
Ride\_\_\_ 00000 00000  
Stealth\_\_\_ 00000 00000  
Survival\_\_\_ 00000 00000  
\_\_\_\_\_ 00000 00000

#### KNOWLEDGES

Academics\_\_\_ 00000 00000  
Enigmas\_\_\_ 00000 00000  
Hearth Wisdom\_\_\_ 00000 00000  
Investigation\_\_\_ 00000 00000  
Law\_\_\_ 00000 00000  
Medicine\_\_\_ 00000 00000  
Occult\_\_\_ 00000 00000  
Politics\_\_\_ 00000 00000  
Seneschal\_\_\_ 00000 00000  
Theology\_\_\_ 00000 00000  
\_\_\_\_\_ 00000 00000

### ADVANTAGES

#### DISCIPLINES

\_\_\_\_\_ 00000 00000  
\_\_\_\_\_ 00000 00000  
\_\_\_\_\_ 00000 00000  
\_\_\_\_\_ 00000 00000  
\_\_\_\_\_ 00000 00000

#### BACKGROUNDS

\_\_\_\_\_ 00000 00000  
\_\_\_\_\_ 00000 00000  
\_\_\_\_\_ 00000 00000  
\_\_\_\_\_ 00000 00000  
\_\_\_\_\_ 00000 00000

#### VIRTUES

Conscience/Conviction\_\_\_ 00000  
Self-Control/Instinct\_\_\_ 00000  
Courage\_\_\_ 00000

#### OTHER TRAITS

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

#### ROAD

000000000000  
Aura: \_\_\_\_\_ ( )

#### WILLPOWER

000000000000  
□□□□□□□□□□

#### BLOOD POOL

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#### HEALTH

Bruised ☐  
Hurt -1 ☐  
Injured -1 ☐  
Wounded -2 ☐  
Mauled -2 ☐  
Crippled -5 ☐  
Incapacitated ☐

#### WEAKNESS

\_\_\_\_\_

# VAMPIRE

## THE DARK AGES

### MERITS AND FLAWS

| MERIT | TYPE | COST | FLAW | TYPE | BONUS |
|-------|------|------|------|------|-------|
|       |      |      |      |      |       |
|       |      |      |      |      |       |
|       |      |      |      |      |       |
|       |      |      |      |      |       |
|       |      |      |      |      |       |
|       |      |      |      |      |       |
|       |      |      |      |      |       |

### OTHER TRAITS

|                   |                   |                   |
|-------------------|-------------------|-------------------|
| _____ 00000 00000 | _____ 00000 00000 | _____ 00000 00000 |
| _____ 00000 00000 | _____ 00000 00000 | _____ 00000 00000 |
| _____ 00000 00000 | _____ 00000 00000 | _____ 00000 00000 |

### RITUALS

### PATHS

| NAME | LEVEL |       |
|------|-------|-------|
|      |       | 00000 |
|      |       | 00000 |
|      |       | 00000 |
|      |       | 00000 |
|      |       | 00000 |
|      |       | 00000 |
|      |       | 00000 |

### EXPERIENCE

### DERANGEMENTS

Total: \_\_\_\_\_ Total Spent: \_\_\_\_\_  
Spent On: \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### COMBAT

| WEAPON/ATTACK | DIFF. | DAMAGE | RANGE | RATE | CLIP | CONCEAL |
|---------------|-------|--------|-------|------|------|---------|
|               |       |        |       |      |      |         |
|               |       |        |       |      |      |         |
|               |       |        |       |      |      |         |
|               |       |        |       |      |      |         |
|               |       |        |       |      |      |         |
|               |       |        |       |      |      |         |

### ARMOR

Class: \_\_\_\_\_  
Rating: \_\_\_\_\_  
Penalty: \_\_\_\_\_  
Description: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

TWENTIETH ANNIVERSARY EDITION

# VAMPIRE

THE DARK AGES

## EXPANDED BACKGROUNDS

ALLIES

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CONTACTS

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FAME

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HERD

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INFLUENCE

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MENTOR

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RESOURCES

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RETAINERS

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STATUS

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OTHER( )

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## POSSESSIONS

GEAR(CARRIED)

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EQUIPMENT(OWNED)

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FEEDING GROUNDS

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TRANSPORTATION

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## HAVEN

LOCATION

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DESCRIPTION

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# VAMPIRE

## THE DARK AGES

### HISTORY

#### PRELUDE

#### GOALS

### DESCRIPTION

Age: \_\_\_\_\_  
Apparent Age: \_\_\_\_\_  
Date of Birth: \_\_\_\_\_  
R.I.P.: \_\_\_\_\_  
Hair: \_\_\_\_\_  
Eyes: \_\_\_\_\_  
Race: \_\_\_\_\_  
Nationality: \_\_\_\_\_  
Height: \_\_\_\_\_  
Weight: \_\_\_\_\_  
Sex: \_\_\_\_\_

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### VISUALS

COTERIE CHART

CHARACTER SKETCH

