

TORGADOR

NAME:
 PLAYER:
 CHRONICLE:

NATURE:
 DEMEANOR:
 CONCEPT:

GENERATION:
 TITLE:
 SIRE:

ATTRIBUTES

PHYSICAL

Strength _____ 00000000
 Dexterity _____ 00000000
 Stamina _____ 00000000

SOCIAL

Charisma _____ 00000000
 Manipulation _____ 00000000
 Appearance _____ 00000000

MENTAL

Perception _____ 00000000
 Intelligence _____ 00000000
 Wits _____ 00000000

ABILITIES

TALENTS

Alertness _____ 00000000
 Athletics _____ 00000000
 Awareness _____ 00000000
 Brawl _____ 00000000
 Empathy _____ 00000000
 Expression _____ 00000000
 Intimidation _____ 00000000
 Leadership _____ 00000000
 Legerdemain _____ 00000000
 Subterfuge _____ 00000000
 _____ 00000000

SKILLS

Animal Ken _____ 00000000
 Archery _____ 00000000
 Commerce _____ 00000000
 Crafts _____ 00000000
 Etiquette _____ 00000000
 Melee _____ 00000000
 Performance _____ 00000000
 Ride _____ 00000000
 Stealth _____ 00000000
 Survival _____ 00000000
 _____ 00000000

KNOWLEDGES

Academics _____ 00000000
 Enigmas _____ 00000000
 Hearth Wisdom _____ 00000000
 Investigation _____ 00000000
 Law _____ 00000000
 Medicine _____ 00000000
 Occult _____ 00000000
 Politics _____ 00000000
 Seneschal _____ 00000000
 Theology _____ 00000000
 _____ 00000000

ADVANTAGES

DISCIPLINES

_____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000

BACKGROUNDS

_____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000
 _____ 00000000

VIRTUES

Conscience/Conviction _____ 00000
 Self-Control/Instinct _____ 00000
 Courage _____ 00000

OTHER TRAITS

ROAD

 0000000000
 Aura: _____ ()

WILLPOWER

 0000000000
 □□□□□□□□□□

BLOOD POOL

 □□□□□□□□□□
 □□□□□□□□□□
 □□□□□□□□□□
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HEALTH

Bruised _____ □
 Hurt -1 _____ □
 Injured -1 _____ □
 Wounded -2 _____ □
 Mauled -2 _____ □
 Crippled -5 _____ □
 Incapacitated _____ □

WEAKNESS

COREADOR

MERITS AND FLAWS

| MERIT | TYPE | COST | FLAW | TYPE | BONUS |
|-------|-------|-------|-------|-------|-------|
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ | _____ | _____ |

OTHER TRAITS

| | | | | | |
|-------|----------|-------|----------|-------|----------|
| _____ | 00000000 | _____ | 00000000 | _____ | 00000000 |
| _____ | 00000000 | _____ | 00000000 | _____ | 00000000 |
| _____ | 00000000 | _____ | 00000000 | _____ | 00000000 |

RITUALS

PATHS

| NAME | LEVEL | |
|-------|-------|-------|
| _____ | _____ | 00000 |
| _____ | _____ | 00000 |
| _____ | _____ | 00000 |
| _____ | _____ | 00000 |
| _____ | _____ | 00000 |
| _____ | _____ | 00000 |
| _____ | _____ | 00000 |
| _____ | _____ | 00000 |

EXPERIENCE

DERANGEMENTS

| | | |
|-----------------|--------------------|-------|
| Total: _____ | Total Spent: _____ | _____ |
| Spent On: _____ | _____ | _____ |
| _____ | _____ | _____ |
| _____ | _____ | _____ |
| _____ | _____ | _____ |
| _____ | _____ | _____ |
| _____ | _____ | _____ |
| _____ | _____ | _____ |

COMBAT

| WEAPON/ATTACK | DIFF. | DAMAGE | RANGE | RATE | CLIP | CONCEAL |
|---------------|-------|--------|-------|------|------|---------|
| | | | | | | |
| | | | | | | |
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ARMOR

| |
|--------------------|
| Class: _____ |
| Rating: _____ |
| Penalty: _____ |
| Description: _____ |
| _____ |
| _____ |
| _____ |

COREADOR

EXPANDED BACKGROUNDS

ALLIES

CONTACTS

FAME

HERD

INFLUENCE

MENTOR

RESOURCES

RETAINERS

STATUS

OTHER()

POSSESSIONS

GEAR(CARRIED)

EQUIPMENT(OWNED)

FEEDING GROUNDS

TRANSPORTATION

HAVEN

LOCATION

DESCRIPTION

TORREADOR

HISTORY

PRELUDE

GOALS

DESCRIPTION

Age: _____

Apparent Age: _____

Date of Birth: _____

R.I.P: _____

Hair: _____

Eyes: _____

Race: _____

Nationality: _____

Height: _____

Weight: _____

Sex: _____

VISUALS

COTERIE CHART

CHARACTER SKETCH

